

Fundamentals of Management		Semester	V
Course Code	BCB501	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	4:0:0:0	SEE Marks	50
Total Hours of Pedagogy	52 hours	Total Marks	100
Credits	04	Exam Hours	03
Examination nature (SEE)	Theory		
Course objectives: This course will enable students to, • Understand the role of the company in the society and the different business cultures. • Understand how companies are organized and managed from a business concept to ongoing operations with the support of strategic planning, formulation of objectives and management control. • Explore to the development of organizations and maintain competitive advantage.			
Teaching-Learning Process (General Instructions) These are sample Strategies; that teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) need not be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. 2. Use of Video/Animation to explain functioning of various concepts. 3. Encourage collaborative (Group Learning) Learning in the class. 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. 5. Adopt Problem Based-Learning (PBL), which fosters student's Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it.			
MODULE-1		10 hours	
Introduction to Management: Definition, Nature and Scope, Functions, Managerial Roles, Levels of Management, Managerial Skills, Challenges of Management; Evolution of Management- Classical Approach- Scientific and Administrative Management; The Behavioral approach; The Quantitative approach; The Systems Approach; Contingency Approach.			
Text Book : 1 – Chapter 1, 2, 3			
MODULE-2		10 hours	
Planning and Decision Making: Concept of Planning - Planning Process, Types of Plans, Management by Objectives; Approaches to Planning, Barriers to Effective Planning. Decision making - Meaning, types of Decisions, Decision Making Process; Bounded Rationality and Approaches of Decision Making.			
Text Book : 1 - Chapter 5, 6, 7			
MODULE-3		10 hours	
Organizing: Concept, Pros of Organisation, Principles of Organizing, Formal and Informal Organization, Design of Organizational Structures; Departmentalization, Span of Management, Forms of Organisation Structure: Delegation; Empowerment, Centralization, Decentralization; Organizational Culture; Organizational Climate and Organizational Change.			
Text Book: 1 – Chapter 8, 9, 11			
MODULE-4		12 hours	
Leading, Motivation and controlling: Leadership – Concept & Types, Leadership Styles,			

Leadership Theories.

Motivation – Concept & Meaning, Theories of Motivation

Controlling: Concept, Nature and Importance, Steps in Controlling Process, Types of Control, Management by Exception, Design of Effective control system.

Text Book:1 – Chapter 15, 16, 18, 19

MODULE-5

12 hours

Organization Behaviour: Introduction & Concept, Personality-MBTI and Big five model
Perception- Meaning, Factors influencing Perception

Attitude- Components of Attitude, Implications of Attitude on organization dynamics,

Group Behaviour – Definition & Classification of Groups, Group decision making – Groups versus the Individuals.

Text Book: 2 –Chapter 3, 4, 5, 9

Course Outcomes

At the end of the course, the student will be able to:

- Describe the importance of management for coordinating the industrial activities and to use the scientific management principles for effective utilization of resources.
- Illustration of Effective plan, coordination, control, lead and communication for smooth functioning of the organization.
- Illustrate the different categories of enterprise, organizational structure, responsibilities and authorities in an organization.
- Identify the areas to motivation and control and Select the Appropriate controlling methods/Techniques.
- Describe the organizational behavior and its implication on organizational success.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

The Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a

maximum of 3 sub-questions), **should have a mix of topics** under that module.

3. The students have to answer 5 full questions, selecting one full question from each module. Marks scored shall be proportionally reduced to 50 marks. .

Suggested Learning Resources:

Text Books:

1. Prasad L.M., "Principles and Practice of Management", 10e, Sultan Chand & Sons, 2020
2. Stephen P. Robbins, Timothy A. Judge, Neharika Vohra, Organizational Behaviour, Pearson Education, 18e, 2018

Reference Books:

1. Harold Koontz, Heinz Weihrich, Essentials of Management, McGraw Hill 11e, 2021.
2. Chandrani Singh and Aditi Khatri, Principles and Practices of Management and Organisational Behaviour, Sage Publication, 2016.
3. Ramesh B. Rudani, Principles of Management, Tata McGraw-Hill, 2e, 2019
4. Stephen P. Robbins, Fundamentals of Management, Pearson Education, 9e, 2016
5. Griffin, "Management: Principles and Practices", Cengage Learning, 2013
6. Daft, R. L. The new era of management (10th Edition). Cengage Publications, (2013).
7. Luthans, F., Luthans, B. and Luthans, K. (2015). Organizational Behavior: An Evidence Based Approach, 13th edition, International Age Publishing, Inc. 12e.
9. Pareek U. Understanding Organizational Behavior, 3rd edition, Oxford University Press, (2011).

Web links and Video Lectures (e-Resources):

- <http://nptel.ac.in/courses/109105121/>
- <http://nptel.ac.in/courses/122105021/>

Activity-Based Learning (Suggested Activities in Class)/Practical-Based Learning

- Analysis report of case study specified in the Textbook and reference books (one per student). (10 marks)
- Field Survey (In Team): The students' team of the size of 2 to 4 are expected to visit the organization & understand the governance, administration, work delegation, and other related practices specified in the syllabus and then submit a detailed visit report to the concerned staff. (15 marks)

COMPUTER NETWORKS		Semester	V
Course Code	BCS502	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	3:0:2:0	SEE Marks	50
Total Hours of Pedagogy	40 hours Theory + 8-10 Lab slots	Total Marks	100
Credits	04	Exam Hours	03
Examination nature (SEE)	Theory/practical		
Course objectives: This course will enable students to, • Study the TCP/IP protocol suite, switching criteria and Medium Access Control protocols for reliable and noisy channels. • Learn network layer services and IP versions. • Discuss transport layer services and understand UDP and TCP protocols. • Demonstrate the working of different concepts of networking layers and protocols.			
Teaching-Learning Process (General Instructions) These are sample Strategies; that teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) need not to be only traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. 2. Use of Video/Animation to explain functioning of various concepts. 3. Encourage collaborative (Group Learning) Learning in the class. 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. 5. Adopt Problem Based Learning (PBL), which fosters student’s Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it.			
MODULE-1			
Introduction: Data Communications, Networks, Network Types, Networks Models: Protocol Layering, TCP/IP Protocol suite, The OSI model, Introduction to Physical Layer: Transmission media, Guided Media, Unguided Media: Wireless. Switching: Packet Switching and its types. Textbook: Ch. 1.1 - 1.3, 2.1 - 2.3, 7.1 – 7.3, 8.3.			
MODULE-2			
Data Link Layer: Error Detection and Correction: Introduction, Block Coding, Cyclic Codes. Data link control: DLC Services: Framing, Flow Control, Error Control, Connectionless and Connection Oriented, Data link layer protocols, High Level Data Link Control. Media Access Control: Random Access, Controlled Access. Check Sum and Point to Point Protocol Textbook: Ch. 10.1-10.4, 11.1 -11.4, 12.1 - 12.2			
MODULE-3			
Network Layer: Network layer Services, Packet Switching, IPv4 Address, IPv4 Datagram, IPv6 Datagram, Introduction to Routing Algorithms, Unicast Routing Protocols: DVR, LSR, PVR, Unicast Routing protocols: RIP, OSPF, BGP, Multicasting Routing-MOSPF Textbook: Ch. 18.1, 18.2, 18.4, 22.2,20.1-20.3, 21.3.2			
MODULE-4			
Introduction to Transport Layer: Introduction, Transport-Layer Protocols: Introduction, User Datagram Protocol, Transmission Control Protocol: services, features, segments, TCP connections, flow control, Error control, Congestion control. Textbook: Ch. 23.1- 23.2, 24.1-24.3.4, 24.3.6-24.3.9			
MODULE-5			

Introduction to Application Layer: Introduction, Client-Server Programming, Standard Client-Server Protocols: World Wide Web and HTTP, FTP, Electronic Mail, Domain Name System (DNS), TELNET, Secure Shell (SSH)

Textbook: Ch. 25.1-25.2, 26.1-26.6

PRACTICAL COMPONENT OF IPCC

Sl.NO	Experiments
1	Implement three nodes point – to – point network with duplex links between them. Set the queue size, vary the bandwidth, and find the number of packets dropped.
2	Implement transmission of ping messages/trace route over a network topology consisting of 6 nodes and find the number of packets dropped due to congestion.
3	Implement an Ethernet LAN using n nodes and set multiple traffic nodes and plot congestion window for different source / destination.
4	Develop a program for error detecting code using CRC-CCITT (16- bits).
5	Develop a program to implement a sliding window protocol in the data link layer.
6	Develop a program to find the shortest path between vertices using the Bellman-Ford and path vector routing algorithm.
7	Using TCP/IP sockets, write a client – server program to make the client send the file name and to make the server send back the contents of the requested file if present.
8	Develop a program on a datagram socket for client/server to display the messages on client side, typed at the server side.
9	Develop a program for a simple RSA algorithm to encrypt and decrypt the data.
10	Develop a program for congestion control using a leaky bucket algorithm.

Course outcomes (Course Skill Set):

At the end of the course, the student will be able to:

- **Explain** the fundamentals of computer networks.
- **Apply** the concepts of computer networks to demonstrate the working of various layers and protocols in communication network.
- **Analyze** the principles of protocol layering in modern communication systems.
- **Demonstrate** various Routing protocols and their services using tools such as Cisco packet tracer.

Note: For the Simulation experiments modify the topology and parameters set for the experiment and take multiple rounds of reading and analyze the results available in log files. Plot necessary graphs and conclude using NS2 or NS3. Installation procedure of the required software must be demonstrated, carried out in groups, and documented in the report. Non simulation programs can be implemented using Java.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE

(Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

CIE for the theory component of the IPCC (maximum marks 50)

- IPCC means practical portion integrated with the theory of the course.
- CIE marks for the theory component are **25 marks** and that for the practical component is **25 marks**.
- 25 marks for the theory component are split into **15 marks** for two Internal Assessment Tests (Two Tests, each of 15 Marks with 01-hour duration, are to be conducted) and **10 marks** for other assessment methods mentioned in 22OB4.2. The first test at the end of 40-50% coverage of the syllabus and the second test after covering 85-90% of the syllabus.
- Scaled-down marks of the sum of two tests and other assessment methods will be CIE marks for the theory component of IPCC (that is for **25 marks**).
- The student has to secure 40% of 25 marks to qualify in the CIE of the theory component of IPCC.

CIE for the practical component of the IPCC

- **15 marks** for the conduction of the experiment and preparation of laboratory record, and **10 marks** for the test to be conducted after the completion of all the laboratory sessions.
- On completion of every experiment/program in the laboratory, the students shall be evaluated including viva-voce and marks shall be awarded on the same day.
- The CIE marks awarded in the case of the Practical component shall be based on the continuous evaluation of the laboratory report. Each experiment report can be evaluated for 10 marks. Marks of all experiments' write-ups are added and scaled down to **15 marks**.
- The laboratory test (**duration 02/03 hours**) after completion of all the experiments shall be conducted for 50 marks and scaled down to **10 marks**.
- Scaled-down marks of write-up evaluations and tests added will be CIE marks for the laboratory component of IPCC for **25 marks**.
- The student has to secure 40% of 25 marks to qualify in the CIE of the practical component of the IPCC.

SEE for IPCC

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**)

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored by the student shall be proportionally scaled down to 50 Marks

The theory portion of the IPCC shall be for both CIE and SEE, whereas the practical portion will have a CIE component only. Questions mentioned in the SEE paper may include questions from the practical component.

Suggested Learning Resources:

Textbook:

1. Behrouz A. Forouzan, Data Communications and Networking, 5th Edition, Tata McGraw-

Hill,2013.

Reference Books:

1. Larry L. Peterson and Bruce S. Davie: Computer Networks – A Systems Approach, 4th Edition, Elsevier, 2019.
2. Nader F. Mir: Computer and Communication Networks, 2nd Edition, Pearson Education, 2015.
3. William Stallings, Data and Computer Communication 10th Edition, Pearson Education, Inc., 2014.

Web links and Video Lectures (e-Resources):

1. <https://www.digimat.in/nptel/courses/video/106105183/L01.html>
2. <http://www.digimat.in/nptel/courses/video/106105081/L25.html>
3. <https://nptel.ac.in/courses/10610>

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Implementation of various protocols using open source simulation tools. (5 marks)
- Simulation of Personal area network, Home area network, achieve QoS etc. (5 marks)

THEORY OF COMPUTATION		Semester	V
Course Code	BCS503	CIE Marks	50
Teaching Hours/Week (L: T:P: S)	(3:2:0:0)	SEE Marks	50
Total Hours of Pedagogy	50	Total Marks	100
Credits	04	Exam Hours	3
Examination type (SEE)	Theory		
Course objectives: • Introduce core concepts in Automata and Theory of Computation. • Identify different Formal Language Classes and their Relationships. • Learn concepts of Grammars and Recognizers for different formal languages. • Prove or disprove theorems in automata theory using their properties. • Determine the decidability and intractability of Computational problems.			
Teaching-Learning Process (General Instructions) These are sample Strategies which teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) needs not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. 2. Use of Video/Animation to explain functioning of various concepts. 3. Encourage collaborative (Group Learning) Learning in the class. 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. 5. Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyse information rather than simply recall it. 6. Introduce Topics in manifold representations. 7. Show the different ways to solve the same problem with different approaches and encourage the students to come up with their own creative ways to solve them. 8. Discuss how every concept can be applied to the real world - and when that's possible, it helps improve the students' understanding.			
Module-1		10 Hours	
Introduction to Finite Automata, Structural Representations, Automata and Complexity. The Central Concepts of Automata Theory. Deterministic Finite Automata, Nondeterministic Finite Automata, An Application: Text Search, Finite Automata with Epsilon-Transitions. TEXT BOOK: Sections 1.1, 1.5, 2.2,2.3,2.4,2.5			
Module-2		10 Hours	
Regular Expressions, Finite Automata and Regular Expressions, Proving Languages not to be Regular. Closure Properties of Regular Languages, Equivalence and Minimization of Automata, Applications of Regular Expressions TEXT BOOK: Sections 3.1, 3.2 (Except 3.2.1), 3.3, 4.1, 4.2, 4.4			
Module-3		10 Hours	

	Context-Free Grammars, Parse Trees, Ambiguity in Grammars and Languages, Ambiguity in Grammars and Languages, Definition of the Pushdown Automaton, The Languages of a PDA, Equivalence of PDA's and CFG's, Deterministic Pushdown Automata. TEXT BOOK: Sections 5.1, 5.2, 5.4, 6.1,6.2,6.3.1,6.4
	Module-4 10 Hours
	Normal Forms for Context-Free Grammars, The Pumping Lemma for Context-Free Languages, Closure Properties of Context-Free Languages. TEXT BOOK: Sections 7.1, 7.2, 7.3
	Module-5 10 Hours
	Introduction to Turing Machines: Problems That Computers Cannot Solve, The Turing Machine, Programming Techniques for Turing Machines, Extensions to the Basic Turing Machine, Undecidability: A Language That Is Not Recursively Enumerable. TEXT BOOK: Sections 8.1,8.2, 8.3,8.4, 9.1, 9.2
Course outcome (Course Skill Set) At the end of the course, the student will be able to: 1. Apply the fundamentals of automata theory to write DFA, NFA, Epsilon-NFA and conversion between them. 2. Prove the properties of regular languages using regular expressions. 3. Design context-free grammars (CFGs) and pushdown automata (PDAs) for formal languages. 4. Design Turing machines to solve the computational problems. 5. Explain the concepts of decidability and undecidability.	

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 220B2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

The Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored shall be proportionally reduced to 50 marks.

Suggested Learning Resources:**Books**

1. John E Hopcroft, Rajeev Motwani, Jeffrey D. Ullman, "Introduction to Automata Theory, Languages and Computation", Second Edition, Pearson.

Reference:

1. Elain Rich, "Automata, Computability and complexity", 1st Edition, Pearson Education, 2018.
2. K.L.P Mishra, N Chandrashekar, 3rd Edition, "Theory of Computer Science", PHI, 2012.
3. Peter Linz, "An introduction to Formal Languages and Automata", 3rd Edition, Narosa Publishers, 1998.
4. Michael Sipser : Introduction to the Theory of Computation, 3rd edition, Cengage learning, 2013.
5. John C Martin, Introduction to Languages and The Theory of Computation, 3rd Edition, Tata McGraw –Hill Publishing Company Limited, 2013.

Web links and Video Lectures (e-Resources):

- <https://archive.nptel.ac.in/courses/106/105/106105196/>
- <https://archive.nptel.ac.in/courses/106/106/106106049/>
- <https://nptelvideos.com/course.php?id=717>

Activity Based Learning (Suggested Activities in Class)/ Practical Based Learning

- Open source tools (like JFLAP) to make teaching and learning more interactive
[<https://www.jflap.org/>] (10 Marks)
- Assignments at RBTL-4 (15 marks)

COMPUTATIONAL STATISTICS LAB		Semester	V
Course Code	BCBL504	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	0:0:2:0	SEE Marks	50
Credits	01	Exam Hours	100
Examination type (SEE)	Practical		
Course objectives: - To understand the mean, variance, regression models and error term for use in Multivariate data analysis. - To understand the correlation between the data for decision making. - To understand the various tests used for the data analysis. - To explore various techniques for data analysis and visualize the results.			
Sl.NO	Experiments (Implementation using Python/R Programming)		
1	Program on data wrangling: Combining and merging datasets, Reshaping and Pivoting		
2	Program on Data Transformation: String Manipulation, Regular Expressions		
3	Program on Time series: GroupBy Mechanics to display in data vector, multivariate time series and forecasting formats		
4	Program to measure central tendency and measures of dispersion: Mean, Median, Mode, Standard Deviation, Variance, Mean deviation and Quartile deviation for a frequency distribution/data.		
5	Program to perform cross validation for a given dataset to measure Root Mean Squared Error (RMSE), Mean Absolute Error (MAE) and R ² Error using Validation Set, Leave One Out Cross-Validation(LOOCV) and K-fold Cross-Validation approaches		
6	Program to display Normal, Binomial Poisson, Bernoulli disrtibutions for a given frequency distribution and analyze the results.		
7	Program to implement one sample, two sample and paired sample t-tests for a sample data and analyse the results.		
8	Program to implement One-way and Two-way ANOVA tests and analyze the results		
9	Program to implement correlation, rank correlation and regression and plot x-y plot and heat maps of correlation matrices.		
10	Program to implement PCA for Wisconsin dataset, visualize and analyze the results.		
11	Program to implement the working of linear discriminant analysis using iris dataset and visualize the results.		
12	Program to Implement multiple linear regression using iris dataset, visualize and analyze the results.		
Course outcomes (Course Skill Set): At the end of the course the student will be able to: - Design the experiment for the given problem using statistical methods. - Develop the solution for the given real world problem using statistical techniques. - Analyze the results and produce substantial written documentation.			

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together

Continuous Internal Evaluation (CIE):

CIE marks for the practical course are **50 Marks**.

The split-up of CIE marks for record/ journal and test are in the ratio **60:40**.

- Each experiment is to be evaluated for conduction with an observation sheet and record write-up. Rubrics for the evaluation of the journal/write-up for hardware/software experiments are designed by the faculty who is handling the laboratory session and are made known to students at the beginning of the practical session.
- Record should contain all the specified experiments in the syllabus and each experiment write-up will be evaluated for 10 marks.
- Total marks scored by the students are scaled down to **30 marks** (60% of maximum marks).
- Weightage to be given for neatness and submission of record/write-up on time.
- Department shall conduct a test of 100 marks after the completion of all the experiments listed in the syllabus.
- In a test, test write-up, conduction of experiment, acceptable result, and procedural knowledge will carry a weightage of 60% and the rest 40% for viva-voce.
- The suitable rubrics can be designed to evaluate each student's performance and learning ability.
- The marks scored shall be scaled down to **20 marks** (40% of the maximum marks).

The Sum of scaled-down marks scored in the report write-up/journal and marks of a test is the total CIE marks scored by the student.

Semester End Evaluation (SEE):

- SEE marks for the practical course are 50 Marks.
- SEE shall be conducted jointly by the two examiners of the same institute, examiners are appointed by the Head of the Institute.
- The examination schedule and names of examiners are informed to the university before the conduction of the examination. These practical examinations are to be conducted between the schedule mentioned in the academic calendar of the University.

- All laboratory experiments are to be included for practical examination.
- (Rubrics) Breakup of marks and the instructions printed on the cover page of the answer script to be strictly adhered to by the examiners. **OR** based on the course requirement evaluation rubrics shall be decided jointly by examiners.
- Students can pick one question (experiment) from the questions lot prepared by the examiners jointly.
- Evaluation of test write-up/ conduction procedure and result/viva will be conducted jointly by examiners.

General rubrics suggested for SEE are mentioned here, writeup-20%, Conduction procedure and result in -60%, Viva-voce 20% of maximum marks. SEE for practical shall be evaluated for 100 marks and scored marks shall be scaled down to 50 marks (however, based on course type, rubrics shall be decided by the examiners)

Change of experiment is allowed only once and 15% of Marks allotted to the procedure part are to be made zero.

The minimum duration of SEE is 02 hours

Suggested Learning Resources:

- Chris Chatfield, The Analysis of Time Series: An Introduction, 6th Edition Chapman and Hall/CRC, 2003
- Garrett Grolemond, Hands-on Programming with R, 1st Edition, O'Reilly, 2014
- Jobson J Dave, Applied Multivariate data analysis Vol I and II, 2012 Springer-Verlag New York Inc...
- Anderson T W, An Introduction to Multivariate Statistical Analysis, 3rd Edition, Wiley publications, 2009
- Mark Lutz, Programming Python, 4th Edition, O'Rielly Medeia, 2012
- <https://www.kaggle.com/datasets/uciml/breast-cancer-wisconsin-data>
- <https://www.kaggle.com/datasets/arshid/iris-flower-dataset>
- <https://www.youtube.com/watch?v=VSRUm3HRoiU>
- <https://www.youtube.com/watch?v=DkwvAn9AAU0>
- <https://www.youtube.com/playlist?list=PLoROMvodv4rPP6braWoRt5UCXYZ71GZIQ>

Marketing Research and Marketing Management		Semester	5
Course Code	BCB515A	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	3
Examination type (SEE)	Theory		
Course objectives: - Understand the marketing process, concepts of marketplace and customer needs. - Gain knowledge on the elements of a customer value-driven strategy and mix, business portfolios and growth strategies. - Learn basics of branding value and how marketing strategies change during a product's life cycle. - Understand role of market research, stages of market research process, market research design and implementation. - Explore various methods of data collection and fundamentals of data analysis.			
Teaching-Learning Process (General Instructions) These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes. - Lecturer method (L) does not mean only the traditional lecture method, but different types of teaching methods may be adopted to achieve the outcomes. - Utilize video/animation films to illustrate the functioning of various concepts. - Promote collaborative learning (Group Learning) in the class. - Pose at least three HOT (Higher Order Thinking) questions in the class to stimulate critical thinking. - Incorporate Problem-Based Learning (PBL) to foster students' analytical skills and develop their ability to evaluate, generalize, and analyze information rather than merely recalling it. - Introduce topics through multiple representations and motivating examples. - Demonstrate various ways to solve the same problem and encourage students to devise their own creative solutions. - Discuss the real-world applications and/or case studies of every concept to enhance students' comprehension.			
Module-1			
Marketing: Creating Customer Value and Engagement: What Is Marketing?, Understanding the Marketplace and Customer Needs, Designing a Customer Value-Driven Marketing Strategy, Preparing an Integrated Marketing Plan and Program Building Customer Relationships, Capturing Value from Customers, The Changing Marketing Landscape.			
Book 1: Chapter 1			
Module-2			

	Company and Marketing Strategy: Partnering to Build Customer Engagement, Value, and Relationships: Company-Wide Strategic Planning: Defining Marketing's Role, Planning Marketing: Partnering to Build Customer Relationships, Marketing Strategy and the Marketing Mix, Managing the Marketing Effort, Measuring and Managing Marketing Return on Investment. Analyzing the Marketing Environment: The Microenvironment, The Macroenvironment, Responding to the Marketing Environment. Consumer Markets and Buyer Behavior: Model of Consumer Behavior, Characteristics Affecting Consumer Behavior. Business Markets and Business Buyer Behavior: Business Markets, Business Buyer Behavior, Institutional and Government Markets. Book 1: Chapter 2, 3, 5, 6
	Module-3
	Customer-Driven Marketing Strategy: Creating Value for Target Customers: Market Segmentation, Market Targeting, Differentiation and Positioning. Products, Services, and Brands: Building Customer Value: What Is a Product?, Product and Service Decisions, Services Marketing, Branding Strategy: Building Strong Brands. New Product Development and Product Life-Cycle Strategies: New Product Development Strategy, The New Product Development Process, Managing New Product Development, Product Life-Cycle Strategies. Pricing: Understanding and Capturing Customer Value: What Is a Price? Major Pricing Strategies. Book 1: Chapter 7, 8, 9, 10
	Module-4
	A Decision-Making Perspective on Marketing Intelligence: An Overview of Business Intelligence, Introduction to Marketing Intelligence, Marketing Research, Role of Marketing Research in Managerial Decision Making, Factors that Influence Marketing Research Decisions, Use of Marketing Research, Ethics in Marketing Research, International Marketing Research. The Marketing Research Process: Overview of the Marketing Research Process, The Preliminary Stages of the Marketing Research Process, Planning a New HMO, The International Marketing Research Process. Research Design and Implementation: Research Approach, Research Tactics and Implementation, Budgeting and Scheduling the Research Project, Research Proposal, Designing International Marketing Research, Issues in International Research Design. Book 2: Chapter 1, 3, 4
	Module-5
	Secondary Sources of Marketing Data: Secondary Data, Uses of Secondary Data, Benefits of Secondary Data, Limitations of Secondary Data, Internal Sources of Secondary Data, External Sources of Secondary Data. Information Collection Qualitative and Observational Methods: Need for Qualitative Research, Qualitative Research Methods, Observational Methods, Recent Applications of Qualitative and Observational Methods. Information from Respondents: Issues in Data Collection: Information from Surveys, Sources of Survey Error, Methods of Data Collection, Factors Affecting the Choice of a Survey Method, Ethical Issues in Data Collection. Fundamentals of Data Analysis: Preparing the Data for Analysis, Strategy for Data Analysis, Factors influencing the Choice of Statistical Technique, An Overview of Statistical Techniques. Book 2: Chapter 5, 8, 9, 16

Course outcome (Course Skill Set)

At the end of the course, the student will be able to :

1. Explain the marketing process, concepts of marketplace and customer needs.
2. Compare marketing designs, marketing environments and buyer & consumer behaviours.
3. Explain brand value, product & services, new product & pricing strategies.
4. Describe the marketing intelligence, research process, design and implementation.
5. Illustrate various sources of secondary data, data collection methods and data analysis.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assessment methods mentioned in the 220B2.4, if an assessment is project-based then only one assessment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assessments are planned. The below listed case-studies from Book2 may be considered for Assessment-2.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored shall be proportionally reduced to 50 marks.

Suggested Learning Resources:**Books**

1. Kotler, P. and Armstrong, G., *Principles of marketing*, 16th Edition (Global Edition) , Pearson education, 2016.
2. Aaker, D. A., Kumar, V., Leone, R. P. and Day, G. S., *Marketing research*, 11th Edition, John Wiley & Sons, 2013.

Web links and Video Lectures (e-Resources):

- <https://www.coursera.org/specializations/marketing-strategy>
- <https://www.coursera.org/learn/market-research>

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Two assignments on Case Study (s) of Textbook2: 1-1 to 1-3, 3-1 to 3-3, 4-1 to 4-2, 5-1 to 5-3, 8-1 to 8-4, 9-1 to 9-2. (25 marks)

	Advanced Java		Semester	VI
	Course Code	BCB515B	CIE Marks	50
	Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50
	Total Hours of Pedagogy	42	Total Marks	100
	Credits	03	Exam Hours	
	Examination type (SEE)	Theory		
Course objectives: • Understand the use of wrappers, generics and streams in java. • Ability to connect to Databases • Create desktop applications using java swings • Write java program on the server side using java servlets • Create dynamic web pages using java server pages.				
Teaching-Learning Process (General Instructions) These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) need not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. 2. Use of Video/Animation to explain functioning of various concepts. 3. Encourage collaborative (Group Learning) Learning in the class. 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. 5. Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it. 6. Introduce Topics in manifold representations. 7. Show the different ways to solve the same problem with different circuits/logic and encourage the students to come up with their own creative ways to solve them. 8. Discuss how every concept can be applied to the real world - and when that's possible, it helps improve the students' understanding.				
Module-1				
Enumerations, Type Wrappers, Autoboxing, Annotations, Type Annotations, Repeating Annotations I/O Basics, Streams, Byte Streams and Character Streams, The Predefined Streams:, Reading Console Input Reading Characters, Reading Strings, Writing Console Output, The PrintWriter Class ,Reading and Writing Files, Automatically Closing a File, Introducing instanceof, strictfp, Native Methods: Using assert, Assertion Enabling and Disabling Options, Static Import: Invoking Overloaded Constructors Through this(), A Word About Value-Based Classes Chapter 12,13 – Text book1				
Module-2				
Generics<T>: Introduction to Java Generics, Implementing Generics Introducing Lambda Expressions, Block Lambda Expressions, Generic Functional Interfaces, Passing Lambda Expressions as Arguments, Lambda Expressions and Exceptions, Lambda Expressions and Variable Capture, Method References, Constructor References Chapter 14,15: Text book1 Working with databases: JDBC, Advantages, architecture, types of JDBC drivers, access database, using database, connecting to databases, performing database operations. Chapter 8: Text book2				

	Module-3
	Java Swings: Java Foundation Classes, JFC technologies, Swing features, Swing components, Working with Swings, Swing Basic containers, Buttons, labels, text fields, text areas, check boxes, combo box, event handling, progress bars. Chap 28 : Text book 2
	Module-4
	Java Servlets: Introduction to servlets, Servlet Application Programming interface, The servlet architecture, The servlet life cycle, Simple hello world servlet. Chap 6: Text book 2 Introduction to Java Server Pages: Introduction, Disadvantages, JSP vs Servlets, Life cycle of a JSP page. Deploying and executing JSP. Chap 12: Text book 2
	Module-5
	Java Server Pages: Comments, template text, JSP elements, Directives, Scripting Elements, including other files, forwarding JSP page to another page, passing parameter for other actions. Chap 13,14,15 : Text book 2
	Course outcome (Course Skill Set) At the end of the course, the student will be able to : 1. Design a java application using advanced Java features such as enumerations, type wrappers, autoboxing, annotations, generics and lambda functions to write type-safe and maintainable code. 2. Apply Input and Output (I/O) operations in Java. 3. Demonstrate java database connectivity and maintain data in the backend. 4. Design front end using swings to enable user interactions. 5. Develop dynamic, data-driven web applications using Java Servlets and Java Server Pages (JSP), effectively managing client-server interactions.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:**Books**

1. Herbert Schildt, Dr. Danny Coward, Java: The Complete Reference, 13th Edition,
2. Ivan Bayross, Vaishali Shah, Sharanam Shah, Cynthia Bayross, Java EE 5, Second Edition, Shroff Publishers.

Web links and Video Lectures (e-Resources):

<https://archive.nptel.ac.in/courses/106/105/106105191/>

- <https://archive.nptel.ac.in/courses/106/105/106105191/>
- <https://jenkov.com/tutorials/java-concurrency/index.html>
- <https://www.baeldung.com/java-8-lambda-expressions-tips>
- <https://www.youtube.com/watch?v=OuBUUkQfBYM>
- <https://www.youtube.com/watch?v=6zm8c6QFmjo>

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Course project - Build Web applications using JAVA libraries - 25 Marks

UNIX SYSTEM PROGRAMMING		Semester	V
Course Code	BCS515C	CIE Marks	50
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	03
Examination type (SEE)	Theory		
Course objectives: This course will enable students to • To help the students to understand effective use of Unix concepts, commands and terminology. Identify, access, and evaluate UNIX file system • Explain the fundamental design of the unix operating system • Familiarize with the systems calls provided in the unix environment • Design and build an application/service over the unix operating system			
Teaching-Learning Process (General Instructions) These are sample Strategies; which teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) need not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. 2. Use of Video/Animation to explain functioning of various concepts. 3. Encourage collaborative (Group Learning) Learning in the class. 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. 5. Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it. 6. Introduce Topics in manifold representations. 7. Show the different ways to solve the same problem with different circuits/logic and encourage the students to come up with their own creative ways to solve them. 8. Discuss how every concept can be applied to the real world - and when that's possible, it helps improve the students' understanding.			
Module-1			
Introduction: Unix Components/Architecture. Features of Unix. The UNIX Environment and UNIX Structure, Posix and Single Unix specification. General features of Unix commands/command structure. Command arguments and options. Basic Unix commands such as echo, printf, ls, who, date, passwd, cal, Combining commands. Meaning of Internal and external commands. The type command: knowing the type of a command and locating it. The root login. Becoming the super user: su command. Unix files: Naming files. Basic file types/categories. Organization of files. Hidden files. Standard directories. Parent-child relationship. The home directory and the HOME variable. Reaching required files- the PATH variable, manipulating the PATH, Relative and absolute pathnames. Directory commands – pwd, cd, mkdir, rmdir commands. The dot (.) and double dots (..) notations to represent present and parent directories and their usage in relative path names. File related commands – cat, mv, rm, cp, wc and od commands.			

Text Book1: Chapter-1, 2, 3, 4, 5
Module-2
File attributes and permissions: The ls command with options. Changing file permissions: the relative and absolute permissions changing methods. Recursively changing file permissions. Directory permissions. The shells interpretive cycle: Wild cards. Removing the special meanings of wild cards. Three standard files and redirection. Connecting commands: Pipe. Basic and Extended regular expressions. The grep, egrep. Typical examples involving different regular expressions. Shell programming: Ordinary and environment variables. The. profile. Read and read-only commands. Command line arguments. exit and exit status of a command. Logical operators for conditional execution. The test command and its shortcut. The if, while, for and case control statements. The set and shift commands and handling positional parameters. The here (<<) document and trap command. Simple shell program examples. Text Book1: Chapter-6,8,13,14
Module-3
Unix Standardization and Implementations: Introduction, Unix Standardization, UNIX System Implementation. File I/O: Introduction, File Description, open, create, read, write, close, fcntl functions. Files and Dictionaries: mkdir and rmdir functions, reading dictionaries, chdir, fchdir and getcwd functions. Device Special files. The Environment of a UNIX Process: Introduction, main function, Process Termination, Command-Line Arguments, Environment List, Memory Layout of a C Program, Shared Libraries, Memory Allocation, Environment Variables, setjmp and longjmp Functions, getrlimit, setrlimit Functions. Text Book 2: 2,3,4,7.
Module-4
Process Control: Introduction, Process Identifiers, fork, vfork, exit, wait, waitpid, wait3, wait4 Functions, Race Conditions, exec Functions. Overview of IPC Methods, Pipes, popen, pclose Functions, Coprocesses, FIFOs, System V IPC, Message Queues, Semaphores. Shared Memory, Client-Server Properties, Passing File Descriptors, An Open Server-Version 1. Text Book2: Chapter 8, 15,17
Module-5

Signals and Daemon Processes: Introduction, Signal Concepts, Signal Functions, SIGCLD Semantics, Kill and Raise functions, Alarm and Pause Functions, Signal Sets, sigprocmask Function, sigpending function, sigaction function, sigsetjmp and siglongjmp functions, sigsuspend function, abort function, system function, sleep, nanosleep and clock_nanosleep functions, sigqueue functions, job-control signals, signal names and numbers.

Daemon Processes: Introduction, Daemon Characteristics, Coding Rules, Error Logging, Client-Server Model.

Text Book 2: Chapter 10, 13

Course outcome (Course Skill Set)

At the end of the course, the student will be able to:

- Demonstrate the basics of Unix concepts and commands.
- Demonstrate the UNIX file system.
- Apply commands to reflect changes in file system.
- Demonstrate IPC and process management.
- Develop an application/service over a Unix system.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 220B2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:**Text Books:**

1. Sumitabha Das., Unix Concepts and Applications., 4thEdition., Tata McGraw Hill
2. W. Richard Stevens: Advanced Programming in the UNIX Environment, 2nd Edition, Pearson Education, 2005

Reference Books:

1. Unix System Programming Using C++ - Terrence Chan, PHI, 1999.
2. M.G. Venkatesh Murthy: UNIX & Shell Programming, Pearson Education.
3. Richard Blum, Christine Brenham: Linux Command Line and Shell Scripting Bible, 2ndEdition, Wiley, 2014.

Web links and Video Lectures (e-Resources):

<https://www.youtube.com/watch?v=ffYUfAqEamY>
<https://www.youtube.com/watch?v=Q05NZiYFcD0>
<https://www.youtube.com/watch?v=8GdT53KDIyY>
<https://www.youtube.com/watch?app=desktop&v=3Pga3y7rCgo>

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

Programming assignment -1 (Shell level) - 10 marks

Programming assignment -2 (API level) - 15 marks

	DISTRIBUTED SYSTEMS		Semester	5
	Course Code	BCS515D	CIE Marks	50
	Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50
	Total Hours of Pedagogy	3Hrs	Total Marks	100
	Credits	03	Exam Hours	
	Examination type (SEE)	Theory		
	Course objectives: - Understand the goals and challenges of distributed systems - Describe the architecture of RPC/RMI, distributed file systems and name services - Learn clock synchronization algorithms to monitor and order the events, mutual exclusion, election and consensus algorithms. - Study the fundamental concepts and algorithms related to distributed transactions and replication.			
	Teaching-Learning Process (General Instructions) These are sample strategies which teachers can use to accelerate the attainment of the various course outcomes. - Lecturer method (L) need not to be only traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. - Use of Video/Animation to explain functioning of various concepts. - Encourage collaborative (Group Learning) Learning in the class. - Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. - Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyse information rather than simply recall it. - Introduce Topics in manifold representations. - Show the different ways to solve the same problem and encourage the students to come up with their own creative ways to solve them. - Demonstrate every concept by implementing an OpenGL program.			
	Module-1			
	CHARACTERIZATION OF DISTRIBUTED SYSTEMS: Introduction, Focus on resource sharing, Challenges. REMOTE INVOCATION: Introduction, Request-reply protocols, Remote procedure call, Introduction to Remote Method Invocation. Textbook: Chapter- 1.1,1.4,1.5, 5.1-5.5			
	Module-2			
	DISTRIBUTED FILE SYSTEMS: Introduction, File service architecture. NAME SERVICES: Introduction, Name services and the Domain Name System, Directory services. Textbook: Chapter- 12.1,12.2, 13.1-13.3			
	Module-3			
	TIME AND GLOBAL STATES: Introduction, Clocks, events and process states, Synchronizing Physical clocks, Logical time and logical clocks, Global states			

	Textbook: Chapter- 14.1-14.5
	Module-4
	COORDINATION AND AGREEMENT: Introduction, Distributed mutual exclusion, Elections, Coordination and agreement in group communication, Consensus and related problems. Textbook: Chapter -15.1-15.5
	Module-5
	DISTRIBUTED TRANSACTIONS: Introduction, Flat and nested distributed transactions, Atomic commit protocols, Concurrency control in distributed transactions, Distributed deadlocks, Transaction recovery. REPLICATION: Introduction. Textbook: Chapter -17.1-17.6, 18.1
Course outcome (Course Skill Set) At the end of the course, the student will be able to : 1. Identify the goals and challenges of distributed systems 2. Demonstrate the remote invocation techniques for communication 3. Describe the architecture of distributed file systems and name services 4. Apply clock synchronization algorithms to monitor and order the events. 5. Analyze the performance of mutual exclusion, election and consensus algorithms. 6. Illustrate the fundamental concepts and algorithms related to distributed transactions and replication	

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:**Textbook's:**

1. George Coulouris, Jean Dollimore and Tim Kindberg, "Distributed Systems Concepts and Design", Fifth Edition, Pearson Education, 2012.

Web links and Video Lectures (e-Resources):

- https://www.youtube.com/watch?v=Azyizl9w2xo&list=PLrjkTql3jnm9FEOXHA_qjRTMO_DlaIk-W

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Programming Assignment (15 marks)
- Literature Review/ Case Studies (10 marks)

Artificial Intelligence for Business		Semester	6
Course Code	BCB601	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	3:2:0:0	SEE Marks	50
Total Hours of Pedagogy	40 hours Theory + 8-10 Lab slots	Total Marks	100
Credits	04	Exam Hours	3
Examination nature (SEE)	Theory/Practical		
Course objectives: • To understand the role of artificial intelligence and machine learning in business and decision-making. • To gain knowledge on AI-based governance, business analytics, and change management. • To explore challenges in AI adoption: cyber-security and analytics.			
Teaching-Learning Process (General Instructions) These are sample Strategies; that teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) needs not to be only traditional lecture method, can make use of digital tools to visually demonstrate key ideas that could be adopted to attain the outcomes. 2. Use think-pair-share strategies where students collaborate in pairs or groups to discuss concepts and solve small problems before sharing their understanding with the class. 3. Use case studies that apply machine learning in fields like finance, healthcare, and marketing to reinforce practical applications. 4. Adopt Problem Based Learning (PBL), which fosters students’ Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information. 5. Utilize tools like TensorFlow Playground, Google Colab, and Jupyter Notebooks to visually demonstrate the impact of different machine learning models and hyperparameters on datasets. 6. Demonstrate ways to solve the same problem and encourage the students to come up with their own creative solutions.			
MODULE-1		8 Hours	
Artificial intelligence and machine learning: Opportunities for digital business, Data to decisions: Evolving interrelationships.			
Chapter-1, 2			
MODULE-2		8 Hours	
Digital leadership: Strategies for AI adoption, Dynamicity in learning: Smart selection of learning techniques.			
Chapter-3, 5			
MODULE-3		8 Hours	
Intelligent business processes with embedded analytics, Adopting data-driven culture: Leadership and change management for business optimization.			
Chapter-6, 7			
MODULE-4		8 Hours	
Quality and risks: Assurance and control in BO, Cyber-security in BO: Significance and challenges for digital business.			
Chapter-8, 9			
MODULE-5		8 Hours	
Natural intelligence and social aspects of AI-based decisions, Case study: Investing in the future technology of self-driving vehicles.			
Chapter-10, 11			

PRACTICAL COMPONENT OF IPCC

Sl.NO	Experiments
1	Marketer to Machine: Develop a ML model for Smart email Compose. Smart email compose finishes sentences for you by predicting what word or words user will type next. Reference book 1: Chapter 3
2	Marketer to Machine: Develop level-2 Marketer-to-Machine (M2M) Scale of intelligent automation to personalize business email based on user preferences and interests (Extension to Exp. No.1). Reference book 1: Chapter 3
3	AI and Marketing: Develop data-driven content for a given business organization (Web site). Optimize Website content for search engines. Send emails to customers with personalized content/activity. Reference book 1: Chapter 4
4	AI and Marketing: Develop a system to recommend highly targeted content to users of the Web site (Extension to Exp. No 3). Reference book 1: Chapter 4
5	AI and Advertisement: Develop AI-powered programmatic advertising by using cookies and collecting user data. Reference book 1: Chapter – 5
6	AI and Analytics: Create analytics dashboard. Integrate Google Analytics with the dashboard. Use AI tool (Open) to draw from the existing data to make predictions. Reference book 1: Chapter – 6
7	Public relations, communications, and AI: Design presentations with smart templates using open source AI-driven presentation tools (Open). Use AI-powered design tools (Open) to create branding for collateral. Reference book 1: Chapter – 7
8	Content Marketing and AI: Demonstrate content development using an AI-powered language platform. Customer Service and AI: Demonstrate intelligent product searches and discoveries possible across text, voice, and visual searches on e-commerce websites using AI tools. Reference book 1: Chapter – 8, 9
Course outcomes (Course Skill Set): At the end of the course, the student will be able to: • Demonstrate the need for AI and machine learning in business and decision-making. • Select smart and dynamic learning techniques of AI for business. • Demonstrate data-driven techniques for business optimization. • Illustrate the challenges of digital business and the role of cyber security. • Explain natural intelligence and social aspects of AI-based decisions	
Assessment Details (both CIE and SEE) The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.	
CIE for the theory component of the IPCC (maximum marks 50) • IPCC means practical portion integrated with the theory of the course. • CIE marks for the theory component are 25 marks and that for the practical component is 25 marks. • 25 marks for the theory component are split into 15 marks for two Internal Assessment Tests (Two Tests, each of 15 Marks with 01-hour duration, are to be conducted) and 10 marks for other assessment methods mentioned in 22OB4.2. The first test at the end of 40-50% coverage of the syllabus and the second test after covering 85-90% of the syllabus. • Scaled-down marks of the sum of two tests and other assessment methods will be CIE marks for the	

theory component of IPCC (that is for **25 marks**).

- The student has to secure 40% of 25 marks to qualify in the CIE of the theory component of IPCC.

CIE for the practical component of the IPCC

- **15 marks** for the conduction of the experiment and preparation of laboratory record, and **10 marks** for the test to be conducted after the completion of all the laboratory sessions.
- On completion of every experiment/program in the laboratory, the students shall be evaluated including viva-voce and marks shall be awarded on the same day.
- The CIE marks awarded in the case of the Practical component shall be based on the continuous evaluation of the laboratory report. Each experiment report can be evaluated for 10 marks. Marks of all experiments' write-ups are added and scaled down to **15 marks**.
- The laboratory test (**duration 02/03 hours**) after completion of all the experiments shall be conducted for 50 marks and scaled down to **10 marks**.
- Scaled-down marks of write-up evaluations and tests added will be CIE marks for the laboratory component of IPCC for **25 marks**.
- The student has to secure 40% of 25 marks to qualify in the CIE of the practical component of the IPCC.

SEE for IPCC

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**)

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored by the student shall be proportionally scaled down to 50 Marks

The theory portion of the IPCC shall be for both CIE and SEE, whereas the practical portion will have a CIE component only. Questions mentioned in the SEE paper may include questions from the practical component.

Suggested Learning Resources:

Textbooks

1. Bhuvan Unhelkar and Tad Gonsalves, "Artificial Intelligence for Business Optimization - Research and Applications", CRC Press, Taylor & Francis, 2021.

Reference Books:

1. Paul Roetzer, "Marketing Artificial Intelligence – AI, Marketing, and the Future of Business", BenBella Books, Inc., 2022.
2. Sandeep Kumar Panda, Vaibhav Mishra, R. Balamurali and Ahmed A. Elngar, "Artificial Intelligence and Machine Learning in Business Management - Concepts, Challenges, and Case Studies", CRC Press, Taylor & Francis, 2022.

Web links and Video Lectures (e-Resources):

- <https://www.coursera.org/specializations/ai-for-business-wharton>
- <https://www.ibm.com/think/topics/artificial-intelligence-business>
- <https://openai.com/business/>

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Piloting AI Workbook to identify and prioritize your use cases. Visit www.marketingaibook.com to download the Excel file (Refer Chapter-4 of Reference Book-1) [**5 marks**]
- Case study: Submit the report on the implementation of AI techniques by Amazon, Google, Facebook, Instagram, YouTube, and Microsoft. (Any one per student) [**5 marks**]

	MACHINE LEARNING		Semester	6
	Course Code	BCS602	CIE Marks	50
	Teaching Hours/Week (L: T:P: S)	4:0:0:0	SEE Marks	50
	Total Hours of Pedagogy	50	Total Marks	100
	Credits	04	Exam Hours	03
	Examination type (SEE)	Theory		
Course objectives: ● To introduce the fundamental concepts and techniques of machine learning. ● To understanding of various types of machine learning and the challenges faced in real-world applications. ● To familiarize the machine learning algorithms such as regression, decision trees, Bayesian models, clustering, and neural networks. ● To explore advanced concept like reinforcement learning and provide practical insight into its applications. ● To enable students to model and evaluate machine learning solutions for different types of problems.				
Teaching-Learning Process (General Instructions) These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) needs not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. 2. Use of Video/Animation/Demonstration to explain functioning of various concepts. 3. Encourage collaborative (Group Learning) Learning in the class. 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. 5. Adopt Problem/Practical Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills, and practical skill such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it. 6. Use animations/videos to help the students to understand the concepts. 7. Demonstrate the concepts using PYTHON and its libraries wherever possible				
Module-1				
Introduction: Need for Machine Learning, Machine Learning Explained, Machine Learning in Relation to other Fields, Types of Machine Learning, Challenges of Machine Learning, Machine Learning Process, Machine Learning Applications.				
Understanding Data – 1: Introduction, Big Data Analysis Framework, Descriptive Statistics, Univariate Data Analysis and Visualization.				
Chapter-1, 2 (2.1-2.5)				
Module-2				
Understanding Data – 2: Bivariate Data and Multivariate Data, Multivariate Statistics, Essential Mathematics for Multivariate Data, Feature Engineering and Dimensionality Reduction Techniques.				
Basic Learning Theory: Design of Learning System, Introduction to Concept of Learning, Modelling in Machine Learning.				
Chapter-2 (2.6-2.8, 2.10), Chapter-3 (3.3, 3.4, 3.6)				
Module-3				

	Similarity-based Learning: Nearest-Neighbor Learning, Weighted K-Nearest-Neighbor Algorithm, Nearest Centroid Classifier, Locally Weighted Regression (LWR). Regression Analysis: Introduction to Regression, Introduction to Linear Regression, Multiple Linear Regression, Polynomial Regression, Logistic Regression. Decision Tree Learning: Introduction to Decision Tree Learning Model, Decision Tree Induction Algorithms. Chapter-4 (4.2-4.5), Chapter-5 (5.1-5.3, 5.5-5.7), Chapter-6 (6.1, 6.2)
	Module-4
	Bayesian Learning: Introduction to Probability-based Learning, Fundamentals of Bayes Theorem, Classification Using Bayes Model, Naïve Bayes Algorithm for Continuous Attributes. Artificial Neural Networks: Introduction, Biological Neurons, Artificial Neurons, Perceptron and Learning Theory, Types of Artificial Neural Networks, Popular Applications of Artificial Neural Networks, Advantages and Disadvantages of ANN, Challenges of ANN. Chapter-8 (8.1-8.4), Chapter-10 (10.1-10.5, 10.9-10.11)
	Module-5
	Clustering Algorithms: Introduction to Clustering Approaches, Proximity Measures, Hierarchical Clustering Algorithms, Partitional Clustering Algorithm, Density-based Methods, Grid-based Approach. Reinforcement Learning: Overview of Reinforcement Learning, Scope of Reinforcement Learning, Reinforcement Learning as Machine Learning, Components of Reinforcement Learning, Markov Decision Process, Multi-Arm Bandit Problem and Reinforcement Problem Types, Model-based Learning, Model Free Methods, Q-Learning, SARSA Learning. Chapter -13 (13.1-13.6), Chapter-14 (14-1-14.10)
	Course outcome (Course Skill Set) At the end of the course, the student will be able to : 1. Describe the machine learning techniques, their types and data analysis framework. 2. Apply mathematical concepts for feature engineering and perform dimensionality reduction to enhance model performance. 3. Develop similarity-based learning models and regression models for solving classification and prediction tasks. 4. Build probabilistic learning models and design neural network models using perceptrons and multilayer architectures 5. Utilize clustering algorithms to identify patterns in data and implement reinforcement learning techniques

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:

Books

1. S Sridhar, M Vijayalakshmi, "Machine Learning", OXFORD University Press 2021, First Edition.

Reference Books

1. Murty, M. N., and V. S. Ananthanarayana. Machine Learning: Theory and Practice, Universities Press, 2024.
2. T. M. Mitchell, "Machine Learning", McGraw Hill, 1997.
3. Burkov, Andriy. *The hundred-page machine learning book*. Vol. 1. Quebec City, QC, Canada: Andriy Burkov, 2019.

Web links and Video Lectures (e-Resources):

- <https://www.universitiespress.com/resources?id=9789393330697>
- https://www.drssridhar.com/?page_id=1053
- Machine Learning Tutorials: <https://www.geeksforgeeks.org/machine-learning/>
- Machine Learning Tutorials: https://www.tutorialspoint.com/machine_learning/index.htm
- Python for Machine Learning: https://www.w3schools.com/python/python_ml_getting_started.asp
- Introduction to Machine Learning: https://onlinecourses.nptel.ac.in/noc22_cs29/preview

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Practical Assignment: Implementation of Practical Exercises Chapter 2: Q1-Q4, Chapter 3: Q1, Chapter-4: Q1, Chapter-7: Q1, Chapter-8: Q1 - **10 Marks.**
(Note: Refer to *Reference book 1* for programming assignments
<https://www.universitiespress.com/resources?id=9789393330697>)
- Course project: By considering suitable machine learning-based real-world application problem [**15 Marks**]

Blockchain Technology		Semester	6
Course Code	BCS613A	CIE Marks	50
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	03
Examination type (SEE)	Theory		
Course objectives: • To Understand Blockchain terminologies with its applications. design • To learn working principles of Blockchain and methodologies used in Bitcoin • To gain knowledge on Ethereum Network, Wallets, Nodes, Smart contract & DApps • To learn blockchain Based Application Architecture using Hyperledger and the Smart Contract Lifecycle			
Teaching-Learning Process (General Instructions) These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) needs not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. 2. Use of Video/Animation/Demonstration to explain functioning of various concepts. 3. Encourage collaborative (Group Learning) Learning in the class. 4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking. 5. Adopt Problem Based Learning (PBL), which fosters students’ Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information rather than simply recall it. 6. Use animations/videos to help the students to understand the concepts.			
Module-1			
Distributed systems, CAP theorem, Byzantine Generals problem, Consensus. The history of blockchain, Introduction to blockchain, Various technical definitions of blockchains, Generic elements of a blockchain, Features of a blockchain, Applications of blockchain technology, Tiers of blockchain technology, Consensus in blockchain, CAP theorem and blockchain, Benefits and limitations of blockchain.			
Chapter 1			
Module-2			
Decentralization using blockchain, Methods of decentralization, Blockchain and full ecosystem decentralization, Smart contract, Decentralized organizations, Decentralized autonomous organizations, Decentralized autonomous corporations, Decentralized autonomous societies Decentralized applications, Platforms for decentralization. Cryptographic primitives: Symmetric cryptography, Asymmetric cryptography, Public and private keys, Hash functions: Compression of arbitrary messages into fixed length digest, Easy to compute, Pre-image resistance, Second pre-image resistance, Collision resistance, Message Digest (MD),Secure Hash Algorithms (SHAs), Merkle trees, Patricia trees, Distributed hash tables (DHTs), Digital signatures, Elliptic Curve Digital signature algorithm (ECDSA).			
Chapter 2, Chapter 3: pg:56-105			
Module-3			

	Bitcoin, Bitcoin definition, Transactions, The transaction life cycle, The transaction structure, Types of transaction, The structure of a block , The structure of a block header, The genesis block, The bitcoin network, Wallets, Smart Contracts-History, Definition, Ricardian contracts, Smart contract templates, Oracles, Smart Oracles, Deploying smart contracts on a blockchain, The DAO. Chapter 4:pg:111-148, Chapter 6
	Module-4
	Ethereum 101, Introduction, Ethereum clients and releases, The Ethereum stack, Ethereum blockchain, Currency (ETH and ETC), Forks, Gas, The consensus mechanism, The world state, Transactions, Contract creation transaction, Message call transaction, Elements of the Ethereum blockchain , Ethereum virtual machine (EVM), Accounts, Block, Ether, Messages, Mining, The Ethereum network. Hands-on: Clients and wallets –Geth. Chapter 7: pg: 210-227, 235-269
	Module-5
	Hyperledger, Hyperledger as a protocol, Fabric, Hyperledger Fabric, Sawtooth lake, Corda. Chapter 9
	Course outcomes (Course Skill Set) At the end of the course, the student will be able to : 1. Explain the Blockchain terminologies with its applications. design 2. Illustrate the working principles of Blockchain and the Smart Contract Lifecycle 3. Demonstrate the principles and methodologies used in Bitcoin 4. Develop Ethereum Network, Wallets, Nodes, Smart contract and DApps. 5. Make use of Hyperledger in Blockchain Based Application Architecture.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 220B2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:**Books**

1. Imran Bashir. "Mastring Blockchain", Third Edition, Packt – 2020.

Reference Book

1. Andreas M. , Mastering Bitcoin: Programming the Open Blockchain – O'rielly – 2017.

Web links and Video Lectures (e-Resources):

- <https://nptel.ac.in/courses/106104220>
- <https://www.geeksforgeeks.org/blockchain/>
- <https://www.tutorialspoint.com/blockchain/index.htm>

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Course Project: Covers the implementation of the major concepts outlined in the syllabus– 25 Marks

Supply Chain Management		Semester	6
Course Code	BCB613B	CIE Marks	50
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	03
Examination type (SEE)	Theory		
Course objectives: - To acquaint with key drivers of supply chain performance and their inter-relationships with strategy. - To impart analytical and problem-solving skills necessary to develop solutions for a variety of supply chain management & design problems. - To study the complexity of inter-firm and intra-firm coordination in implementing programs such as e-collaboration, quick response, jointly managed inventories and strategic alliances.			
Teaching-Learning Process (General Instructions) These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes. - Lecturer method (L) needs not to be only traditional lecture method, can make use of digital tools to visually demonstrate key ideas that could be adopted to attain the outcomes. - Use think-pair-share strategies where students collaborate in pairs or groups to discuss concepts and solve small problems before sharing their understanding with the class. - Use case studies that apply machine learning in fields like finance, healthcare, and marketing to reinforce practical applications. - Adopt Problem Based Learning (PBL), which fosters students' Analytical skills, develop design thinking skills such as the ability to design, evaluate, generalize, and analyze information. - Utilize tools to visually demonstrate the impact of different concepts and methods of animation. - Demonstrate ways to solve the same problem and encourage the students to develop their own creative solutions. - Demonstration of Network distribution and design models using appropriate tools. - Discussion of relevant case studies to provide real time experience to the learner.			
Module-1			
Introduction: Supply Chain – Fundamentals –Evolution- Role in Economy - Importance - Decision Phases – Supplier Manufacturer-Customer chain. - Enablers/ Drivers of Supply Chain Performance in India. Supply chain strategy - Customer Service and Cost Trade-offs, Supply Chain Performance Measures.			
Strategic Sourcing Outsourcing – Make Vs buy - The Strategic Approach, Identifying core processes - Market Vs Hierarchy, Make Vs buy continuum -Sourcing strategy- Portfolio Approach, Impact of the Internet on Sourcing Strategy.			
Textbook 1: Chapter 1, 2, 3			
Module-2			
Inventory management – Introduction, Types of Inventory, Inventory-related Costs, Managing Cycle Stock, Managing Safety Stock, Managing Seasonal Stock, analysing Impact of Supply Chain Redesign on the Inventory, Managing Inventory for Short Life Cycle Products: newsvendor Model, Multiple-item, Multiple-location Inventory Management, Simple numerical examples on Calculation of Economic Order Quantity.			
Textbook 1: Chapter 4; Textbook 2: Chapter 30; Textbook 3: Chapter 9			

Module-3
Supply Chain Network Design and Operations – Facility Location: Network Operations Planning – Location and Operations optimization models. Demonstration of solution to a network design problem using Excel, Impact of uncertainty on Network Design - Network Design decisions using Decision trees – Numerical examples on decision making using decision trees.
Textbook 1: Chapter 6; Textbook 3: Chapter 1
Module-4
Information Technology in Supply Chain Management: Enabling Supply Chain Management Through Information Technology - IT in Supply Chain Transaction Execution, IT in Supply Chain Collaboration and Coordination, IT in Supply Chain Decision Support, IT in Supply Chain Measurement and Reporting, Strategic Management Framework for IT adoption in Supply Chain Management, Supply Chain Management application Marketplace – Future trends.
Pricing and Revenue Management: Pricing, Revenue Management for Multiple Customer Segments, Pricing Under Capacity Constraint for Multiple Segments, Revenue Management Under Uncertain Demand and Limited-capacity Situations, Simple numerical examples on pricing under different conditions
Textbook 1: Chapter 8, 13
Module-5
Current Trends: Supply Chain Integration – Internal and External integration - Bullwhip Effect, Building partnership and trust in Supply chain Value of Information,. Supply Chain restructuring, Supply Chain Mapping - Supply Chain process restructuring, Postpone the point of differentiation, Agile Supply Chains - Supply Chains for High Demand Uncertainty Environment, Reverse Supply chain.
Textbook 1: Chapter 9, 10, 12
Course outcome (Course Skill Set) At the end of the course, the student will be able to: 1. Explain the framework and scope of supply chain management. 2. Explain and analyse the need for and importance of Inventory Management system 3. Compare competitive supply chain using strategies, models, techniques, and information technology. 4. Outline the need and impact of IT in Supply chain Management and apply various pricing Plans and methods to solve the pricing issues in supply chain network. 5. Infer on the need for integration of the entire chain to match the needs of emerging trends in Supply chain.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:

Text Books

1. Janat Shah, Supply Chain Management– Text and Cases, Pearson Education, 2nd edition (All modules)
2. P. Gopalakrishanan, M. Sundaresan, Materials Management: An Integrated Approach, Prentice Hall India, 2012. (Numerical part of Module 2 – Chapter 30)
3. Lee J. Krajewski, Manoj K. Malhotra, Samir K. Srivastava and Larry P. Ritzman, Operations Management: Processes and Supply Chains, Pearson Education 12/e (For Numerical problems of Module 2 – Chapter 9 and Module 3 - Chapter 1)

Reference Books

1. Sunil Chopra and Peter Meindl, Supply Chain Management-Strategy Planning and Operation, PHI Learning /Pearson Education, 6th edition.
2. Jay Heizer, Barry Render, Chuck Munson, Amit Sachan, Operations Management, Pearson Education 12e

Web links and Video Lectures (e-Resources):

- https://onlinecourses.nptel.ac.in/noc21_mg45/preview
- <https://nptel.ac.in/courses/110106045>
- <https://nptel.ac.in/courses/110105095>
- <https://medium.datadriveninvestor.com/decision-tree-algorithm-with-hands-on-example->

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Case studies related to Amazon, Flipcart, Mahindra, etc. with brief report. [15 marks]
- Assignment on topics related to SCM. [10 marks]

	COMPILER DESIGN		Semester	6
	Course Code	BCS613C	CIE Marks	50
	Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50
	Total Hours of Pedagogy	40	Total Marks	100
	Credits	03	Exam Hours	3
	Examination type (SEE)	Theory		
	Course objectives: • Understand the working of language processors • Apply different phases of designing a compiler • Illustrate lexical analysis • Explain the need of real time operating system for embedded system applications.			
	Teaching-Learning Process (General Instructions) These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer methods(L) need not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes. 2. Use of Video/Animation to explain functioning of various concepts. 3. Encourage collaborative (Group Learning) Learning in the class. 4. Demonstration of sample code using Keil software. 5. Show the different ways to solve the same problem with different approaches and encourage the students to come up with their own creative ways to solve them.			
	Module-1			
	Introduction: Language Processors, The structure of Compiler, The evolution of Programming Languages, The science of Building a Compiler, Applications of Compiler Technology, Programming Language Basics A Simple Syntax Directed Translator: Introduction, Syntax Definition, Syntax Directed Translation, Parsing Chapter 1: 1.1,1.2,1.3,1.4,1.5,1.6,1.7 Chapter 2: 2.1,2.2,2.3,2.4			
	Module-2			
	Lexical Analysis: The Role of Lexical Analyzer, Input buffering, Specification of Tokens, Recognition of Tokens, The lexical Analyzer Generator Lex Syntax Analysis: Introduction, Context Free Grammars, Writing a Grammar Chapter 3: 3.1,3.2,3.3,3.4,3.5 Chapter 4: 4.1 4.2 4.3			
	Module-3			

	Top-Down Parsing: Recursive Descent Parsing, First and Follow, LL(1) Grammars Bottom Up Parsing: Reductions, Handle Pruning, Shift Reduce Parsing Chapter 4: 4.4, 4.5
	Module-4
	Introduction to LR Parsing: Simple LR, LR Parsing Algorithm, Construction of SLR parsing Tables, Viable Prefixes Syntax Directed Definitions, Evaluation Orders for SDD Chapter 5: 5.1,5.2
	Module-5
	Variants of Syntax Trees, Three Address Code, Types and Declarations. Control Flow Code generation: Issues in the Design of a Code Generator, The target language Chapter 6: 6.1,6.2,6.3,6.6 Chapter 8:8.1,8.2
Course outcome (Course Skill Set) At the end of the course the student will be able to: 1. Understand the different phases of compiler design techniques 2. Analyse the working of lexical analyser in design of compilers 3. Design syntax analyser using top down and bottom up approaches 4. Illustrate syntax-directed translation for a given grammar. 5. Explain intermediate code representation and code generation of compilers	

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous internal Examination (CIE)

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 220B2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester End Examinations (SEE)

SEE paper shall be set for 50 questions, each of the 01 marks. The pattern of the question paper is MCQ (multiple choice questions). The time allotted for SEE is **01 hour**. The student has to secure a minimum of 35% of the maximum marks meant for SEE.

OR

MCQ (Multiple Choice Questions) are preferred for 01 credit courses, however, if course content demands the general question paper pattern that followed for 03 credit course, then

1. The question paper will have ten questions. Each question is set for 10 marks.
2. There will be 2 questions from each module. Each of the two questions under a module may or may not have the sub-questions (with maximum sub-questions of 02, with marks distributions 5+5, 4+6, 3+7).
3. The students have to answer 5 full questions, selecting one full question from each module.

Suggested Learning Resources:**Books**

1. Compilers: Principles, Techniques, and Tools, [A. Aho](#), [M. Lam](#), [R. Sethi](#), and [J. Ullman](#), 2nd Edition, Pearson.

Web links and Video Lectures (e-Resources):

- <http://www.digimat.in/nptel/courses/video/106104123/L01.html>

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

- Students are expected (in group of 2) to develop scanner and parser for simple programming syntax (C/Java) - 25 Marks

BIG DATA ANALYTICS		Semester	6
Course Code	BCB613D	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	3
Examination nature (SEE)	Theory		
Course objectives:			
1. To implement MapReduce programs for processing big data.			
2. To realize storage and processing of big data using MongoDB, Pig, Hive and Spark.			
3. To analyze big data using machine learning techniques.			
Teaching-Learning Process (General Instructions)			
These are sample Strategies; that teachers can use to accelerate the attainment of the various course outcomes.			
1. Lecturer method (L) needs not to be only a traditional lecture method, but alternative effective teaching methods could be adopted to attain the outcomes.			
2. Use of Video/Animation to explain functioning of various concepts.			
3. Encourage collaborative (Group Learning) Learning in the class.			
4. Ask at least three HOT (Higher order Thinking) questions in the class, which promotes critical thinking.			
5. Discuss how every concept can be applied to the real world - and when that's possible, it helps improve the students' understanding.			
6. Use any of these methods: Chalk and board, Active Learning, Case Studies.			
MODULE-1			
Classification of data, Characteristics, Evolution and definition of Big data, What is Big data, Why Big data, Traditional Business Intelligence Vs Big Data, Typical data warehouse and Hadoop environment.			
Big Data Analytics: What is Big data Analytics, Classification of Analytics, Importance of Big Data Analytics, Technologies used in Big data Environments, Few Top Analytical Tools , NoSQL, Hadoop.			
TB1: Ch 1: 1.1, Ch2: 2.1-2.5,2.7,2.9-2.11, Ch3: 3.2,3.5,3.8,3.12, Ch4: 4.1,4.2			
MODULE-2			
Introduction to Hadoop: Introducing hadoop, Why hadoop, Why not RDBMS, RDBMS Vs Hadoop, History of Hadoop, Hadoop overview, Use case of Hadoop, HDFS (Hadoop Distributed File System), Processing data with Hadoop, Managing resources and applications with Hadoop YARN(Yet Another Resource Negotiator).			
Introduction to Map Reduce Programming: Introduction, Mapper, Reducer, Combiner, Partitioner, Searching, Sorting, Compression.			
TB1: Ch 5: 5.1-,5.8, 5.10-5.12, Ch 8: 8.1 - 8.8			
MODULE-3			
Introduction to MongoDB: What is MongoDB, Why MongoDB, Terms used in RDBMS and MongoDB, Data Types in MongoDB, MongoDB Query Language.			
TB1: Ch 6: 6.1-6.5			
MODULE-4			
Introduction to Hive: What is Hive, Hive Architecture, Hive data types, Hive file formats, Hive Query Language (HQL), RC File implementation, User Defined Function (UDF).			
Introduction to Pig: What is Pig, Anatomy of Pig, Pig on Hadoop, Pig Philosophy, Use case for Pig, Pig Latin Overview, Data types in Pig, Running Pig, Execution Modes of Pig, HDFS Commands, Relational Operators, Eval Function, Complex Data Types, Piggy Bank, User Defined Function, Pig Vs Hive.			
TB1: Ch 9: 9.1-9.6,9.8, Ch 10: 10.1 - 10.15, 10.22			
MODULE-5			
Spark and Big Data Analytics: Spark, Introduction to Data Analysis with Spark.			

Text, Web Content and Link Analytics: Introduction, Text Mining, Web Mining, Web Content and Web Usage Analytics, Page Rank, Structure of Web and Analyzing a Web Graph.

TB2: Ch5: 5.2,5.3, Ch 9: 9.1-9.4

Course outcomes (Course Skill Set):

At the end of the course, the student will be able to:

1. Identify and list various Big Data concepts, tools and applications.
2. Develop programs using HADOOP framework.
3. Make Use of Hadoop Cluster to deploy Map Reduce jobs, PIG,HIVE and Spark programs.
4. Analyze the given data set and identify deep insights from the data set.
5. Demonstrate Text, Web content and link analytics.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.

The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered

Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.

For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

- Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (duration 03 hours).
- The question paper will have ten questions. Each question is set for 20 marks.
- There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), should have a mix of topics under that module.
- The students have to answer 5 full questions, selecting one full question from each module.
- Marks scored shall be proportionally reduced to 50 marks.

Suggested Learning Resources:

Books:

1. Seema Acharya and Subhashini Chellappan "Big data and Analytics" Wiley India Publishers, 2nd Edition, 2019.
2. Rajkamal and Preeti Saxena, "Big Data Analytics, Introduction to Hadoop, Spark and Machine Learning", McGraw Hill Publication, 2019.

Reference Books:

1. Adam Shook and Donald Mine, "MapReduce Design Patterns: Building Effective Algorithms and Analytics for Hadoop and Other Systems" - O'Reilly 2012
2. Tom White, "Hadoop: The Definitive Guide" 4th Edition, O'reilly Media, 2015.
3. Thomas Erl, Wajid Khattak, and Paul Buhler, Big Data Fundamentals: Concepts, Drivers & Techniques, Pearson India Education Service Pvt. Ltd., 1st Edition, 2016
4. John D. Kelleher, Brian Mac Namee, Aoife D'Arcy -Fundamentals of Machine Learning for Predictive Data Analytics: Algorithms, Worked Examples, MIT Press 2020, 2nd Edition

Web links and Video Lectures (e-Resources):

- <https://www.youtube.com/watch?v=bAyrObl7TYE&list=PLEiEAq2VkUUJqp1k-g5W1mo37urJQOdCZ>
- <https://www.youtube.com/watch?v=Vm00QgPCbZY&list=PLEiEAq2VkUUJqp1kg5W1mo37urJQOdCZ&index=4>
- <https://www.youtube.com/watch?v=GG-VRm6XnNk> https://www.youtube.com/watch?v=Jgl02Nv_92A

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

1. Implement MongoDB based application to store big data for data processing and analyzing the results [15 marks]
2. Install Hadoop and Implement the following file management such as Adding files and directories, Retrieving files, Deleting files and directories and execute Map- Reduce based programs.[10 marks]

INTRODUCTION TO DATA STRUCTURES		Semester	6
Course Code	BCS654A	CIE Marks	50
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	03
Examination type (SEE)	Theory		
Course Objectives: ● Introduce primitive and non-primitive data structures ● Understand the various types of data structure along their operations ● Study various searching and sorting algorithms ● Assess appropriate data structures during program development / problem solving			
Teaching-Learning Process (General Instructions) These are sample strategies; which teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) does not mean only the traditional lecture method, but different types of teaching methods may be adopted to achieve the outcomes. 2. Utilize video/animation films to illustrate the functioning of various concepts. 3. Promote collaborative learning (Group Learning) in the class. 4. Pose at least three HOT (Higher Order Thinking) questions in the class to stimulate critical thinking. 5. Incorporate Problem-Based Learning (PBL) to foster students' analytical skills and develop their ability to evaluate, generalize, and analyze information rather than merely recalling it. 6. Introduce topics through multiple representations. 7. Demonstrate various ways to solve the same problem and encourage students to devise their own creative solutions. 8. Discuss the real-world applications of every concept to enhance students' comprehension. 9. Use any of these methods: Chalk and board, Active Learning, Case Studies.			
Module-1			
Arrays: Introduction, One-Dimensional Arrays, Two-Dimensional Arrays, Initializing Two-Dimensional Arrays, Multidimensional arrays.			
Pointers: Introduction, Pointer Concepts, Accessing Variables through Pointers, Pointer Applications, Dynamic Memory Allocation Functions.			
Structures and Unions: Introduction, Declaring Structures, Giving Values to Members, Structure Initialization, Comparison of Structure Variables, Arrays of Structures, Arrays within Structures, Nested Structures, Unions, Size of Structures.			
Textbook 1: Ch. 8.1 to 8.5, Ch. 12.1 to 12.8, 12.10, 12.11.			
Textbook 2: Ch. 2.1 to 2.3, 2.5, 2.9.			
Module-2			

	Stacks: Introduction, Stack Operations, Stack Implementation using Arrays, Applications of Stacks. Queues: Introduction, Queue Operations, Queue Implementation using Arrays, Different Types of Queues: Circular Queues, Double-Ended Queues, Priority Queues, Applications of Queues. Textbook 2: Ch. 6.1 to 6.3, Ch. 8.1 to 8.2.
	Module-3
	Linked Lists: Introduction, Singly Linked List, Self-Referential Structures, Operations on Singly Linked Lists: Insert-Delete-Display, Implementation of Stacks and Queues using Linked List, Concatenate two Lists, Reverse a List without Creating a New Node, Static Allocation Vs Linked Allocation. Circular Singly Linked List: Introduction, Operations: Insert-Delete-Display. Textbook 2: Ch. 9.1 to 9.2, 9.3 (Only 9.3.1 to 9.3.5, 9.3.11 to 9.3.12), 9.4 to 9.5.
	Module-4
	Trees: Introduction, Basic Concepts, Representation of Binary Trees, Operations on Binary Trees: Insertion-Traversals-Searching-Copying a Tree, Binary Search Trees, Operations on Binary Search Trees: Insertion-Searching-Find Maximum and Minimum Value-Count Nodes, Expression Trees. Textbook 2: Ch. 10.1 to 10.4, 10.5 (Only 10.5.1, 10.5.2, 10.5.3.1, 10.5.3.2, 10.5.3.4), 10.6.3.
	Module-5
	Sorting: Introduction, Bubble Sort, Selection Sort, Insertion Sort. Searching: Introduction, Linear Search, Binary Search. Textbook 1: Ch. 17.1, 17.2.6, 17.3.2. Textbook 2: Ch. 11.1 to 11.3, 11.10.1.
Course outcome (Course Skill Set) At the end of the course, the student will be able to: 1. Develop C programs utilizing fundamental concepts such as arrays, pointers and structures. 2. Apply data structures like stacks and queues to solve problems. 3. Develop C programs using linked lists and their various types. 4. Explain the fundamental concepts of trees and their practical applications. 5. Demonstrate different sorting and searching algorithms and determine their algorithmic complexities.	

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 220B2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:

Text Books:

1. E Balagurusamy, "C Programming and Data Structures", 4th Edition, McGraw-Hill, 2007.
2. A M Padma Reddy, "Systematic Approach to Data Structures using C", 9th Revised Edition, Sri Nandi Publications, 2009.

Reference Books:

1. Ellis Horowitz and Sartaj Sahni, "Fundamentals of Data Structures in C", 2nd Edition, Universities Press, 2014.
2. Seymour Lipschutz, "Data Structures Schaum's Outlines", Revised 1st Edition, McGraw-Hill, 2014.

Web links and Video Lectures (e-Resources):

- https://www.youtube.com/watch?v=DFpWCl_49i0
- https://www.youtube.com/watch?v=x7t_-ULoAZM
- <https://www.youtube.com/watch?v=I37kGX-nZEI>
- <https://www.youtube.com/watch?v=XuCbpw6Bj1U>
- <https://www.youtube.com/watch?v=R9PTBwOzceo>

- <https://www.youtube.com/watch?v=qH6yxkw0u78>
- <https://archive.nptel.ac.in/courses/106/105/106105085/>
- https://onlinecourses.swayam2.ac.in/cec19_cs04/preview

Activity Based Learning (Suggested Activities in Class)/ Practical Based learning

Develop C programs that focus on Data Structure concepts such as arrays, pointers, structures, stacks, queues, linked lists, trees as well as, sorting and searching algorithms (25 Marks).

FUNDAMENTALS OF OPERATING SYSTEMS		Semester	6
Course Code	BCS654B	CIE Marks	50
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	03
Examination type (SEE)	Theory		
Course objectives: • To demonstrate the need and different types of OS • To discuss suitable techniques for management of different resources • To analyse different memory, storage, and file system management strategies.			
Teaching-Learning Process (General Instructions) These are sample strategies; which teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) does not mean only the traditional lecture method, but different types of teaching methods may be adopted to achieve the outcomes. 2. Utilize video/animation films to illustrate the functioning of various concepts. 3. Promote collaborative learning (Group Learning) in the class. 4. Pose at least three HOT (Higher Order Thinking) questions in the class to stimulate critical thinking. 5. Incorporate Problem-Based Learning (PBL) to foster students' analytical skills and develop their ability to evaluate, generalize, and analyze information rather than merely recalling it. 6. Introduce topics through multiple representations. 7. Demonstrate various ways to solve the same problem and encourage students to devise their own creative solutions. 8. Discuss the real-world applications of every concept to enhance students' comprehension. 9. Use any of these methods: Chalk and board, Active Learning, Case Studies.			
Module-1			
Introduction: What operating systems do; Computer System organization; Computer System Organization, Computer System architecture; Operating System operations; Resource Management			
Operating System Structures: Operating System Servies, User and Operating System interface; System calls, Application Program Interface, Types of system calls;			
Textbook 1: Chapter 1: 1.1, 1.2, 1.3,1.4, 1.5 Chapter 2: 2.1, 2.2 (2.2.1, 2.2.2), 2.3 (2.3.2, 2.3.3)			
Module-2			
Process Management: Process concept; Process scheduling; Operations on processes; Interprocess Communication			
Multi-threaded Programming: Overview; Multithreading models, Thread Libraries			
Textbook 1: Chapter 3: 3.1-3.4, Chapter 4: 4.1, 4.3 5, 4.4			
Module-3			

	CPU Scheduling: Basic Concepts, Scheduling criteria, Scheduling algorithms, Thread Scheduling, Process Synchronization: Synchronization: The critical section problem; Peterson's solution; Semaphores; Classical problems of synchronization; Textbook 1: Chapter 5: 5.1, 5.2,5.3.1, 5.3.2, 5.3.3, 5.3.4, 5.4 Chapter 6: 6.1, 6.2.,6.3, 6.6
	Module-4
	Deadlocks: System model; Deadlock characterization; Methods for handling deadlocks; Deadlock prevention; Deadlock avoidance; Deadlock detection and recovery from deadlock. Memory Management: Background; Contiguous memory allocation; Paging; Structure of page table Textbook 1: Chapter 8: 8.1-8.8 Textbook 1: Chapter 9: 9.1-9.4 (9.4.1, 9.4.2)
	Module-5
	Virtual Memory Management: Background; Demand paging; Copy-on-write; Page replacement; File System Interface: File concept; Access methods; Directory Structure, Protection, File System Implementation: File System Structure, File System Operations, File System Internals: File Systems, File System Mounting; Partition and Mounting, File sharing; Textbook 1: Chapter 10: 10.1-10.3, 10.4 (10.4.1, 10.4.2, 10.4.4.) Chapter 13: 13.1, 13.2, 13.3 (13.3.1, 13.3.2, 13.3.3), 13.4 (13.4.1, 13.4.2) Chapter 15: 15.1-15.4
	Course outcomes (Course Skill Set) At the end of the course, the student will be able to: 1. Explain the fundamentals of operating systems. 2. Apply appropriate CPU scheduling algorithm for the given scenarios. 3. Analyse the various techniques for process synchronization and deadlock handling. 4. Apply the various techniques for memory management 5. Analyse the importance of File System Mounting and File Sharing

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 220B2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:

Text Books:

1. Abraham Silberschatz, Peter Baer Galvin, Greg Gagne, Operating System Principles 10th edition, Wiley-India, 2015

Reference Books

2. Ann McHoes Ida M Fylnn, Understanding Operating System, Cengage Learning, 6th Edition, 2010
3. D.M Dhamdhare, Operating Systems: A Concept Based Approach 3rd Ed, McGraw-Hill, 2013, P.C.P. Bhatt, An Introduction to Operating Systems: Concepts and Practice 4th Edition, PHI(EEE), 2014.
4. William Stallings Operating Systems: Internals and Design Principles, 6th Edition, Pearson, 2008

Reference Books:

1. Akshay Kulkarni, Adarsha Shivananda, "Natural Language Processing Recipes - Unlocking Text Data with Machine Learning and Deep Learning using Python", Apress, 2019.
2. T V Geetha, "Understanding Natural Language Processing – Machine Learning and Deep Learning Perspectives", Pearson, 2024.

3. Gerald J. Kowalski and Mark.T. Maybury, “Information Storage and Retrieval systems”, Kluwer Academic Publishers.
Web links and Video Lectures (e-Resources):
1.https://archive.nptel.ac.in/courses/106/105/106105214/ 2.https://archive.nptel.ac.in/courses/106/102/106102132/
Activity Based Learning (Suggested Activities in Class)/ Practical Based learning ● Students are expected to prepare animated PPT to illustrate the different types of Process Scheduling and Paging. (10 Marks) ● Students are required to prepare detailed case study report on Deadlocks OR Students can illustrate deadlock using any programming language (15 Marks)

	MOBILE APPLICATION DEVELOPMENT		Semester	6
	Course Code	BIS654C	CIE Marks	50
	Teaching Hours/Week (L:T:P: S)	3:0:0	SEE Marks	50
	Total Hours of Pedagogy	40	Total Marks	100
	Credits	03	Exam Hours	3
	Examination type (SEE)	Theory		
Course objectives: Create, test and debug Android application by setting up Android development environment. Implement adaptive, responsive user interfaces that work across a wide range of devices. Infer long running tasks and background work in Android applications Demonstrate methods in storing, sharing and retrieving data in Android applications Analyze performance of android applications Describe the steps involved in publishing Android application to share with the world.				
Teaching-Learning Process (General Instructions) These are sample Strategies, which teachers can use to accelerate the attainment of the various course outcomes. 1. Chalk and board, power point presentations 2. Online material (Tutorials) and video lectures. 3. Demonstration of setup Android application development environment & programing examples. 4. Illustrate user interfaces for interacting with apps and triggering actions				
Module-1				
Introduction to Android OS: Android Description – Open Handset Alliance – Android. Ecosystem – Android versions – Android Activity – Features of Android – Android Architecture Stack Linux Kernel. Configuration of Android Environment: Operating System – Java JDK Android SDK – Android Development Tools (ADT) – Android Virtual Devices (AVDs) – Emulators Dalvik Virtual Machine – Differences between JVM and DVM – Steps to Install and Configure Eclipse and SDK. (Chapters 1 & 2)				
Module-2				
Create the first android application: Directory Structure. Android User Interface: Understanding the Components of a screen– Linear Layout – Absolute Layout – Frame. Layout Relative Layout – Table Layout. (Chapters 3 & 4)				
Module-3				

Designing User Interface with View – Text View – Button – Image Button – Edit Text Check Box – Toggle Button – Radio Button and Radio Group – Progress Bar – Auto complete Text View – Spinner – List View – Grid View – Image View - Scroll View – Custom Toast – Alert – Time and Date Picker. (Chapter 5)	
Module-4	
Activity: Introduction – Intent – Intent filter – Activity life cycle – Broadcast life cycle Service. Multimedia: Android System Architecture – Play Audio and Video – Text to Speech. (Chapters 6 & 7)	
Module-5	
SQLite Database in Android: SQLite Database – Creation and Connection of the database – Transactions. Case Study: SMS Telephony and Location Based Services. (Chapters 8, 9, & 10)	
	Course outcome (Course Skill Set) At the end of the course the student will be able to: 1. Explain Mobile Application Ecosystem like concepts, architecture, and lifecycle of mobile applications on Android 2. Identify the key components of mobile application frameworks and development tools. 3. Apply design principles to create intuitive and responsive user interfaces using appropriate UI/UX tools. 4. Develop Functional Mobile Applications -Integrate core functionalities such as layouts, event handling, navigation, and multimedia support into applications. 5. Implement local data storage mechanisms (SQLite, Shared Preferences) and external databases (Firebase, APIs) for mobile applications.

Assessment Details (both CIE and SEE) The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together. Continuous internal Examination (CIE) • For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks. • The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered • Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned. • For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment. Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course. Semester End Examinations (SEE) SEE paper shall be set for 50 questions, each of the 01 marks. The pattern of the question paper is MCQ (multiple choice questions). The time allotted for SEE is 01 hour. The student has to secure a minimum of 35% of the maximum marks meant for SEE. OR MCQ (Multiple Choice Questions) are preferred for 01 credit courses, however, if course content demands the general question paper pattern that followed for 03 credit course, then 1. The question paper will have ten questions. Each question is set for 10 marks. 2. There will be 2 questions from each module. Each of the two questions under a module may or may not have the sub-questions (with maximum sub-questions of 02, with marks distributions 5+5, 4+6, 3+7). 3. The students have to answer 5 full questions, selecting one full question from each module.	Suggested Learning Resources: Books 1. TEXT BOOK 1. Prasanna Kumar Dixit, "Android", Vikas Publishing House Private Ltd., Noida, 2014. 2. REFERENCE BOOKS 1. Reto Meier and Wrox Wiley, "Professional Android 4 Application Development", 2012. 2. ZiguradMednieks, LaridDornin, G.BlakeMeike, Masumi Nakamura, "Programming Andriod", O'Reilly,2013. 3. Robert Green, Mario Zechner, "Beginning Android 4 Games Development", Apress Media LLC, New York, 2011
Web links and Video Lectures (e-Resources):	

	• https://www.geeksforgeeks.org/android-tutorial/ • https://developer.android.com/ • https://www.tutorialspoint.com/android • https://www.w3schools.blog/android-tutorial
	Activity Based Learning (Suggested Activities in Class)/Practical-Based Learning: 1. Programming exercises, fostering the practical application of theoretical concepts. [25 marks]

INTRODUCTION TO ARTIFICIAL INTELLIGENCE		Semester	6
Course Code	BAI654D	CIE Marks	50
Teaching Hours/Week (L: T:P: S)	3:0:0:0	SEE Marks	50
Total Hours of Pedagogy	40	Total Marks	100
Credits	03	Exam Hours	03
Examination type (SEE)	Theory		
Course objectives: • To understand the primitives of AI • To familiarize Knowledge Representation Issues • To understand fundamentals of Statistical Reasoning, Natural Language Processing.			
Teaching-Learning Process (General Instructions) These are sample strategies; which teachers can use to accelerate the attainment of the various course outcomes. 1. Lecturer method (L) does not mean only the traditional lecture method, but different types of teaching methods may be adopted to achieve the outcomes. 2. Utilize video/animation films to illustrate the functioning of various concepts. 3. Promote collaborative learning (Group Learning) in the class. 4. Pose at least three HOT (Higher Order Thinking) questions in the class to stimulate critical thinking. 5. Incorporate Problem-Based Learning (PBL) to foster students' analytical skills and develop their ability to evaluate, generalize, and analyze information rather than merely recalling it. 6. Introduce topics through multiple representations. 7. Demonstrate various ways to solve the same problem and encourage students to devise their own creative solutions. 8. Discuss the real-world applications of every concept to enhance students' comprehension. 9. Use any of these methods: Chalk and board, Active Learning, Case Studies			
Module-1			
What is artificial intelligence? Problems, Problem Spaces, and search Text Book 1: Ch 1, 2			
Module-2			
Knowledge Representation Issues, Using Predicate Logic, representing knowledge using Rules. Text Book 1: Ch 4, 5 and 6.			
Module-3			
Symbolic Reasoning under Uncertainty, Statistical reasoning Text Book 1: Ch 7, 8			
Module-4			
Game Playing, Natural Language Processing Text Book 1: Ch 12 and 15			
Module-5			
Learning, Expert Systems. Text Book 1: Ch 17 and 20			

Course outcomes (Course Skill Set)

At the end of the course, the student will be able to:

1. Identify the problems where the adaptation of AI has significant impact.
2. Analyse the different approaches of Knowledge Representation.
3. Explain Symbolic Reasoning under Uncertainty and Statistical reasoning.
4. Derive the importance of different types of Learning Techniques.
5. Explain Natural Language Processing and Expert System.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/ course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together.

Continuous Internal Evaluation:

- For the Assignment component of the CIE, there are 25 marks and for the Internal Assessment Test component, there are 25 marks.
- The first test will be administered after 40-50% of the syllabus has been covered, and the second test will be administered after 85-90% of the syllabus has been covered
- Any two assignment methods mentioned in the 22OB2.4, if an assignment is project-based then only one assignment for the course shall be planned. The teacher should not conduct two assignments at the end of the semester if two assignments are planned.
- For the course, CIE marks will be based on a scaled-down sum of two tests and other methods of assessment.

Internal Assessment Test question paper is designed to attain the different levels of Bloom's taxonomy as per the outcome defined for the course.

Semester-End Examination:

Theory SEE will be conducted by University as per the scheduled timetable, with common question papers for the course (**duration 03 hours**).

1. The question paper will have ten questions. Each question is set for 20 marks.
2. There will be 2 questions from each module. Each of the two questions under a module (with a maximum of 3 sub-questions), **should have a mix of topics** under that module.
3. The students have to answer 5 full questions, selecting one full question from each module.
4. Marks scored shall be proportionally reduced to 50 marks

Suggested Learning Resources:**Text Books:**

1. E. Rich, K. Knight & S. B. Nair, Artificial Intelligence, 3rd Edition, McGraw Hill.,2009

Reference Books

2. Stuart Russell, Peter Norving, Artificial Intelligence: A Modern Approach, 2nd Edition, Pearson Education

3. Dan W. Patterson, Introduction to Artificial Intelligence and Expert Systems, 1st Edition, Prentice Hall of India, 2015 4. G. Luger, Artificial Intelligence: Structures and Strategies for complex problem Solving, 4th Edition, Pearson Education, 2002. 5. N.P. Padhy “Artificial Intelligence and Intelligent Systems”, Oxford University Press, 2015
Web links and Video Lectures (e-Resources):
1. https://nptel.ac.in/courses/106102220 2. https://nptel.ac.in/courses/106105077 3. https://archive.nptel.ac.in/courses/106/105/106105158/ 4. https://archive.nptel.ac.in/courses/106/106/106106140/
Activity Based Learning (Suggested Activities in Class)/ Practical Based learning ● Apply NLP steps for any given real time scenario. Students are expected to document different NLP steps and their output for the given scenario. Students can use python or any programming language of their choice. (10 Marks) ● Students are expected to identify different case studies/scenarios where expert systems can be adopted. Students need to prepare a report on any one case study. (15 marks)

Machine Learning lab		Semester	6
Course Code	BCSL606	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	0:0:2:0	SEE Marks	50
Credits	01	Exam Hours	100
Examination type (SEE)	Practical		
Course objectives:			
- To become familiar with data and visualize univariate, bivariate, and multivariate data using statistical techniques and dimensionality reduction. - To understand various machine learning algorithms such as similarity-based learning, regression, decision trees, and clustering. - To familiarize with learning theories, probability-based models and developing the skills required for decision-making in dynamic environments.			
Sl.NO	Experiments		
1	Develop a program to create histograms for all numerical features and analyze the distribution of each feature. Generate box plots for all numerical features and identify any outliers. Use California Housing dataset. Book 1: Chapter 2		
2	Develop a program to Compute the correlation matrix to understand the relationships between pairs of features. Visualize the correlation matrix using a heatmap to know which variables have strong positive/negative correlations. Create a pair plot to visualize pairwise relationships between features. Use California Housing dataset. Book 1: Chapter 2		
3	Develop a program to implement Principal Component Analysis (PCA) for reducing the dimensionality of the Iris dataset from 4 features to 2. Book 1: Chapter 2		
4	For a given set of training data examples stored in a .CSV file, implement and demonstrate the Find-S algorithm to output a description of the set of all hypotheses consistent with the training examples. Book 1: Chapter 3		
5	Develop a program to implement k-Nearest Neighbour algorithm to classify the randomly generated 100 values of x in the range of $[0,1]$. Perform the following based on dataset generated. a. Label the first 50 points $\{x_1, \dots, x_{50}\}$ as follows: if $(x_i \leq 0.5)$, then $x_i \in \text{Class}_1$, else $x_i \in \text{Class}_2$ b. Classify the remaining points, $x_{51}, \dots, x_{100}$ using KNN. Perform this for $k=1,2,3,4,5,20,30$ Book 2: Chapter – 2		
6	Implement the non-parametric Locally Weighted Regression algorithm in order to fit data points. Select appropriate data set for your experiment and draw graphs Book 1: Chapter – 4		
7	Develop a program to demonstrate the working of Linear Regression and Polynomial Regression. Use Boston Housing Dataset for Linear Regression and Auto MPG Dataset (for vehicle fuel efficiency prediction) for Polynomial Regression. Book 1: Chapter – 5		
8	Develop a program to demonstrate the working of the decision tree algorithm. Use Breast Cancer Data set for building the decision tree and apply this knowledge to classify a new sample. Book 2: Chapter – 3		

9	Develop a program to implement the Naive Bayesian classifier considering Olivetti Face Data set for training. Compute the accuracy of the classifier, considering a few test data sets. Book 2: Chapter – 4
10	Develop a program to implement k-means clustering using Wisconsin Breast Cancer data set and visualize the clustering result. Book 2: Chapter – 4
Course outcomes (Course Skill Set): At the end of the course the student will be able to: • Illustrate the principles of multivariate data and apply dimensionality reduction techniques. • Demonstrate similarity-based learning methods and perform regression analysis. • Develop decision trees for classification and regression problems, and Bayesian models for probabilistic learning. • Implement the clustering algorithms to share computing resources.	
Assessment Details (both CIE and SEE) The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together Continuous Internal Evaluation (CIE): CIE marks for the practical course are 50 Marks . The split-up of CIE marks for record/ journal and test are in the ratio 60:40 . • Each experiment is to be evaluated for conduction with an observation sheet and record write-up. Rubrics for the evaluation of the journal/write-up for hardware/software experiments are designed by the faculty who is handling the laboratory session and are made known to students at the beginning of the practical session. • Record should contain all the specified experiments in the syllabus and each experiment write-up will be evaluated for 10 marks. • Total marks scored by the students are scaled down to 30 marks (60% of maximum marks). • Weightage to be given for neatness and submission of record/write-up on time. • Department shall conduct a test of 100 marks after the completion of all the experiments listed in the syllabus. • In a test, test write-up, conduction of experiment, acceptable result, and procedural knowledge will carry a weightage of 60% and the rest 40% for viva-voce. • The suitable rubrics can be designed to evaluate each student's performance and learning ability. • The marks scored shall be scaled down to 20 marks (40% of the maximum marks). The Sum of scaled-down marks scored in the report write-up/journal and marks of a test is the total CIE marks scored by the student.	

Semester End Evaluation (SEE):

- SEE marks for the practical course are 50 Marks.
- SEE shall be conducted jointly by the two examiners of the same institute, examiners are appointed by the Head of the Institute.
- The examination schedule and names of examiners are informed to the university before the conduction of the examination. These practical examinations are to be conducted between the schedule mentioned in the academic calendar of the University.
- All laboratory experiments are to be included for practical examination.
- (Rubrics) Breakup of marks and the instructions printed on the cover page of the answer script to be strictly adhered to by the examiners. **OR** based on the course requirement evaluation rubrics shall be decided jointly by examiners.
- Students can pick one question (experiment) from the questions lot prepared by the examiners jointly.
- Evaluation of test write-up/ conduction procedure and result/viva will be conducted jointly by examiners.

General rubrics suggested for SEE are mentioned here, writeup-20%, Conduction procedure and result in -60%, Viva-voce 20% of maximum marks. SEE for practical shall be evaluated for 100 marks and scored marks shall be scaled down to 50 marks (however, based on course type, rubrics shall be decided by the examiners)

Change of experiment is allowed only once and 15% of Marks allotted to the procedure part are to be made zero.

The minimum duration of SEE is 02 hours

Suggested Learning Resources:**Books:**

1. S Sridhar and M Vijayalakshmi, "Machine Learning", Oxford University Press, 2021.
2. M N Murty and Ananthanarayana V S, "Machine Learning: Theory and Practice", Universities Press (India) Pvt. Limited, 2024.

Web links and Video Lectures (e-Resources):

- https://www.drssridhar.com/?page_id=1053
- <https://www.universitiespress.com/resources?id=9789393330697>
- https://onlinecourses.nptel.ac.in/noc23_cs18/preview

Mobile Application Development with Flutter		Semester	6
Course Code	BCGL657A	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	0:0:2:0	SEE Marks	50
Credits	01	Exam Hours	100
Examination type (SEE)	Practical		
Course objectives: • To introduce basics of Flutter platform for progressive app development • To gain knowledge on user interface support in Flutter. • To learn various programming elements reuired for app development. • To develop progressive applications with flutter.			
Sl.NO	Experiments		
1	Develop an application using Flutter to print “Hello world and Hello Flutter”.		
2	Develop an application using Flutter to Increment and Decrement Numbers (Counter App).		
3	Develop Login Screen Application.		
4	Develop a “To-do List” Application.		
5	Develop Calculator Application.		
6	Develop an application to Check the Weather in Countries Across the world (Weather app).		
7	Develop a “Stopwatch” application using Flutter.		
8	Develop an application that Navigate from one Screen to another (Seamless navigation).		
9	Develop Basic E-commerce UI Application.		
10	Develop an application to implement Animates Logo.		
11	Develop an application that tracks our daily Expenses and get a report chart.		
12	Develop an application to Play Quiz and get the Score Board.		
Course outcomes (Course Skill Set): At the end of the course the student will be able to: • Demonstrate basics elements Flutter platform for progressive app development. • Develop user interface designs for applications. • Experiment with different programming elements of app development. • Develop progressive applications for real-world problems.			

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together

Continuous Internal Evaluation (CIE):

CIE marks for the practical course are **50 Marks**.

The split-up of CIE marks for record/ journal and test are in the ratio **60:40**.

- Each experiment is to be evaluated for conduction with an observation sheet and record write-up. Rubrics for the evaluation of the journal/write-up for hardware/software experiments are designed by the faculty who is handling the laboratory session and are made known to students at the beginning of the practical session.
- Record should contain all the specified experiments in the syllabus and each experiment write-up will be evaluated for 10 marks.
- Total marks scored by the students are scaled down to **30 marks** (60% of maximum marks).
- Weightage to be given for neatness and submission of record/write-up on time.
- Department shall conduct a test of 100 marks after the completion of all the experiments listed in the syllabus.
- In a test, test write-up, conduction of experiment, acceptable result, and procedural knowledge will carry a weightage of 60% and the rest 40% for viva-voce.
- The suitable rubrics can be designed to evaluate each student's performance and learning ability.
- The marks scored shall be scaled down to **20 marks** (40% of the maximum marks).

The Sum of scaled-down marks scored in the report write-up/journal and marks of a test is the total CIE marks scored by the student.

Semester End Evaluation (SEE):

- SEE marks for the practical course are 50 Marks.
- SEE shall be conducted jointly by the two examiners of the same institute, examiners are appointed by the Head of the Institute.
- The examination schedule and names of examiners are informed to the university before the conduction of the examination. These practical examinations are to be conducted between the schedule mentioned in the academic calendar of the University.
- All laboratory experiments are to be included for practical examination.
- (Rubrics) Breakup of marks and the instructions printed on the cover page of the answer script to be strictly adhered to by the examiners. **OR** based on the course requirement evaluation rubrics shall be decided jointly by examiners.

- Students can pick one question (experiment) from the questions lot prepared by the examiners jointly.
- Evaluation of test write-up/ conduction procedure and result/viva will be conducted jointly by examiners.

General rubrics suggested for SEE are mentioned here, writeup-20%, Conduction procedure and result in -60%, Viva-voce 20% of maximum marks. SEE for practical shall be evaluated for 100 marks and scored marks shall be scaled down to 50 marks (however, based on course type, rubrics shall be decided by the examiners)

Change of experiment is allowed only once and 15% of Marks allotted to the procedure part are to be made zero.

The minimum duration of SEE is 02 hours

Suggested Learning Resources:

- <https://flutter.dev/>
- <https://developers.google.com/learn/pathways/intro-to-flutter>
- <https://github.com/flutter/flutter>
- <https://www.geeksforgeeks.org/flutter-tutorial/>
- <https://www.tutorialspoint.com/flutter/index.htm>

Generative AI		Semester	6
Course Code	BAIL657C	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	0:0:1:0	SEE Marks	50
Credits	01	Exam Hours	100
Examination type (SEE)	Practical		
Course objectives: • Understand the principles and concepts behind generative AI models • Explain the knowledge gained to implement generative models using Prompt design frameworks. • Apply various Generative AI applications for increasing productivity. • Develop Large Language Model-based Apps.			
Sl.NO	Experiments		
1.	Explore pre-trained word vectors. Explore word relationships using vector arithmetic. Perform arithmetic operations and analyze results.		
2.	Use dimensionality reduction (e.g., PCA or t-SNE) to visualize word embeddings for Q 1. Select 10 words from a specific domain (e.g., sports, technology) and visualize their embeddings. Analyze clusters and relationships. Generate contextually rich outputs using embeddings. Write a program to generate 5 semantically similar words for a given input.		
3.	Train a custom Word2Vec model on a small dataset. Train embeddings on a domain-specific corpus (e.g., legal, medical) and analyze how embeddings capture domain-specific semantics.		
4.	Use word embeddings to improve prompts for Generative AI model. Retrieve similar words using word embeddings. Use the similar words to enrich a GenAI prompt. Use the AI model to generate responses for the original and enriched prompts. Compare the outputs in terms of detail and relevance.		
5.	Use word embeddings to create meaningful sentences for creative tasks. Retrieve similar words for a seed word. Create a sentence or story using these words as a starting point. Write a program that: Takes a seed word. Generates similar words. Constructs a short paragraph using these words.		
6.	Use a pre-trained Hugging Face model to analyze sentiment in text. Assume a real-world application, Load the sentiment analysis pipeline. Analyze the sentiment by giving sentences to input.		
7.	Summarize long texts using a pre-trained summarization model using Hugging face model. Load the summarization pipeline. Take a passage as input and obtain the summarized text.		
8.	Install langchain, cohere (for key), langchain-community. Get the api key(By logging into Cohere and obtaining the cohere key). Load a text document from your google drive . Create a prompt template to display the output in a particular manner.		
9.	Take the Institution name as input. Use Pydantic to define the schema for the desired output and create a custom output parser. Invoke the Chain and Fetch Results. Extract the below Institution related details from Wikipedia: The founder of the Institution. When it was founded. The current branches in the institution . How many employees are working in it. A brief 4-line summary of the institution.		
10	Build a chatbot for the Indian Penal Code. We'll start by downloading the official Indian Penal Code document, and then we'll create a chatbot that can interact with it. Users will be able to ask questions about the Indian Penal Code and have a conversation with it.		

Course outcomes (Course Skill Set):

At the end of the course the student will be able to:

- Develop the ability to explore and analyze word embeddings, perform vector arithmetic to investigate word relationships, visualize embeddings using dimensionality reduction techniques
- Apply prompt engineering skills to real-world scenarios, such as information retrieval, text generation.
- Utilize pre-trained Hugging Face models for real-world applications, including sentiment analysis and text summarization.
- Apply different architectures used in large language models, such as transformers, and understand their advantages and limitations.

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together

Continuous Internal Evaluation (CIE):

CIE marks for the practical course are **50 Marks**.

The split-up of CIE marks for record/ journal and test are in the ratio **60:40**.

- Each experiment is to be evaluated for conduction with an observation sheet and record write-up. Rubrics for the evaluation of the journal/write-up for hardware/software experiments are designed by the faculty who is handling the laboratory session and are made known to students at the beginning of the practical session.
- Record should contain all the specified experiments in the syllabus and each experiment write-up will be evaluated for 10 marks.
- Total marks scored by the students are scaled down to **30 marks** (60% of maximum marks).
- Weightage to be given for neatness and submission of record/write-up on time.
- Department shall conduct a test of 100 marks after the completion of all the experiments listed in the syllabus.
- In a test, test write-up, conduction of experiment, acceptable result, and procedural knowledge will carry a weightage of 60% and the rest 40% for viva-voce.
- The suitable rubrics can be designed to evaluate each student's performance and learning ability.
- The marks scored shall be scaled down to **20 marks** (40% of the maximum marks).

The Sum of scaled-down marks scored in the report write-up/journal and marks of a test is the total CIE marks scored by the student.

Semester End Evaluation (SEE):

- SEE marks for the practical course are 50 Marks.
- SEE shall be conducted jointly by the two examiners of the same institute, examiners are appointed by the Head of the Institute.

- The examination schedule and names of examiners are informed to the university before the conduction of the examination. These practical examinations are to be conducted between the schedule mentioned in the academic calendar of the University.
- All laboratory experiments are to be included for practical examination.
- (Rubrics) Breakup of marks and the instructions printed on the cover page of the answer script to be strictly adhered to by the examiners. **OR** based on the course requirement evaluation rubrics shall be decided jointly by examiners.
- Students can pick one question (experiment) from the questions lot prepared by the examiners jointly.
- Evaluation of test write-up/ conduction procedure and result/viva will be conducted jointly by examiners.

General rubrics suggested for SEE are mentioned here, writeup-20%, Conduction procedure and result in -60%, Viva-voce 20% of maximum marks. SEE for practical shall be evaluated for 100 marks and scored marks shall be scaled down to 50 marks (however, based on course type, rubrics shall be decided by the examiners)

Change of experiment is allowed only once and 15% of Marks allotted to the procedure part are to be made zero.

The minimum duration of SEE is 02 hours

Suggested Learning Resources:

Books:

1. Modern Generative AI with ChatGPT and OpenAI Models: Leverage the Capabilities of OpenAI's LLM for Productivity and Innovation with GPT3 and GPT4, by Valentina Alto, Packt Publishing Ltd, 2023.
2. Generative AI for Cloud Solutions: Architect modern AI LLMs in secure, scalable, and ethical cloud environments, by Paul Singh, Anurag Karuparti ,Packt Publishing Ltd, 2024.

Web links and Video Lectures (e-Resources):

- https://www.w3schools.com/gen_ai/index.php
- <https://youtu.be/eTPiL3DF27U>
- <https://youtu.be/je6AlVeGOV0>
- <https://youtu.be/RLVqsA8ns6k>
- <https://youtu.be/0SAKM7wiC-A>
- https://youtu.be/28_9xMyrdig
- <https://youtu.be/8iuiiz-c-EBw>
- <https://youtu.be/7oQ8VtEKcgE>
- <https://youtu.be/seXp0VWWZV0>

DEVOPS		Semester	6
Course Code	BCSL657D	CIE Marks	50
Teaching Hours/Week (L:T:P: S)	0:0:2:0	SEE Marks	50
Credits	01	Exam Hours	100
Examination type (SEE)	Practical		
Course objectives: • To introduce DevOps terminology, definition & concepts • To understand the different Version control tools like Git, Mercurial • To understand the concepts of Continuous Integration/ Continuous Testing/ Continuous Deployment) • To understand Configuration management using Ansible • Illustrate the benefits and drive the adoption of cloud-based Devops tools to solve real world problems			
Sl.NO	Experiments		
1	Introduction to Maven and Gradle: Overview of Build Automation Tools, Key Differences Between Maven and Gradle, Installation and Setup		
2	Working with Maven: Creating a Maven Project, Understanding the POM File, Dependency Management and Plugins		
3	Working with Gradle: Setting Up a Gradle Project, Understanding Build Scripts (Groovy and Kotlin DSL), Dependency Management and Task Automation		
4	Practical Exercise: Build and Run a Java Application with Maven, Migrate the Same Application to Gradle		
5	Introduction to Jenkins: What is Jenkins?, Installing Jenkins on Local or Cloud Environment, Configuring Jenkins for First Use		
6	Continuous Integration with Jenkins: Setting Up a CI Pipeline, Integrating Jenkins with Maven/Gradle, Running Automated Builds and Tests		
7	Configuration Management with Ansible: Basics of Ansible: Inventory, Playbooks, and Modules, Automating Server Configurations with Playbooks, Hands-On: Writing and Running a Basic Playbook		
8	Practical Exercise: Set Up a Jenkins CI Pipeline for a Maven Project, Use Ansible to Deploy Artifacts Generated by Jenkins		
9	Introduction to Azure DevOps: Overview of Azure DevOps Services, Setting Up an Azure DevOps Account and Project		
10	Creating Build Pipelines: Building a Maven/Gradle Project with Azure Pipelines, Integrating Code Repositories (e.g., GitHub, Azure Repos), Running Unit Tests and Generating Reports		
11	Creating Release Pipelines: Deploying Applications to Azure App Services, Managing Secrets and Configuration with Azure Key Vault, Hands-On: Continuous Deployment with Azure Pipelines		
12	Practical Exercise and Wrap-Up: Build and Deploy a Complete DevOps Pipeline, Discussion on Best Practices and Q&A		
Course outcomes (Course Skill Set): At the end of the course the student will be able to: • Demonstrate different actions performed through Version control tools like Git. • Perform Continuous Integration and Continuous Testing and Continuous Deployment using Jenkins by building and automating test cases using Maven & Gradle. • Experiment with configuration management using Ansible. • Demonstrate Cloud-based DevOps tools using Azure DevOps.			

Assessment Details (both CIE and SEE)

The weightage of Continuous Internal Evaluation (CIE) is 50% and for Semester End Exam (SEE) is 50%. The minimum passing mark for the CIE is 40% of the maximum marks (20 marks out of 50) and for the SEE minimum passing mark is 35% of the maximum marks (18 out of 50 marks). A student shall be deemed to have satisfied the academic requirements and earned the credits allotted to each subject/course if the student secures a minimum of 40% (40 marks out of 100) in the sum total of the CIE (Continuous Internal Evaluation) and SEE (Semester End Examination) taken together

Continuous Internal Evaluation (CIE):

CIE marks for the practical course are **50 Marks**.

The split-up of CIE marks for record/ journal and test are in the ratio **60:40**.

- Each experiment is to be evaluated for conduction with an observation sheet and record write-up. Rubrics for the evaluation of the journal/write-up for hardware/software experiments are designed by the faculty who is handling the laboratory session and are made known to students at the beginning of the practical session.
- Record should contain all the specified experiments in the syllabus and each experiment write-up will be evaluated for 10 marks.
- Total marks scored by the students are scaled down to **30 marks** (60% of maximum marks).
- Weightage to be given for neatness and submission of record/write-up on time.
- Department shall conduct a test of 100 marks after the completion of all the experiments listed in the syllabus.
- In a test, test write-up, conduction of experiment, acceptable result, and procedural knowledge will carry a weightage of 60% and the rest 40% for viva-voce.
- The suitable rubrics can be designed to evaluate each student's performance and learning ability.
- The marks scored shall be scaled down to **20 marks** (40% of the maximum marks).

The Sum of scaled-down marks scored in the report write-up/journal and marks of a test is the total CIE marks scored by the student.

Semester End Evaluation (SEE):

- SEE marks for the practical course are 50 Marks.
- SEE shall be conducted jointly by the two examiners of the same institute, examiners are appointed by the Head of the Institute.
- The examination schedule and names of examiners are informed to the university before the conduction of the examination. These practical examinations are to be conducted between the schedule mentioned in the academic calendar of the University.
- All laboratory experiments are to be included for practical examination.
- (Rubrics) Breakup of marks and the instructions printed on the cover page of the answer script to be strictly adhered to by the examiners. **OR** based on the course requirement evaluation rubrics shall be decided jointly by examiners.

- Students can pick one question (experiment) from the questions lot prepared by the examiners jointly.
- Evaluation of test write-up/ conduction procedure and result/viva will be conducted jointly by examiners.

General rubrics suggested for SEE are mentioned here, writeup-20%, Conduction procedure and result in -60%, Viva-voce 20% of maximum marks. SEE for practical shall be evaluated for 100 marks and scored marks shall be scaled down to 50 marks (however, based on course type, rubrics shall be decided by the examiners)

Change of experiment is allowed only once and 15% of Marks allotted to the procedure part are to be made zero.

The minimum duration of SEE is 02 hours

Suggested Learning Resources:

- <https://www.geeksforgeeks.org/devops-tutorial/>
- <https://www.javatpoint.com/devops>
- <https://www.youtube.com/watch?v=2N-59wUIPVI>
- <https://www.youtube.com/watch?v=87ZqwoFe088>